Major Research Project

Nudging Privacy Behaviour to Address the Privacy Paradox in Personalised Fintech UX

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Research Goal

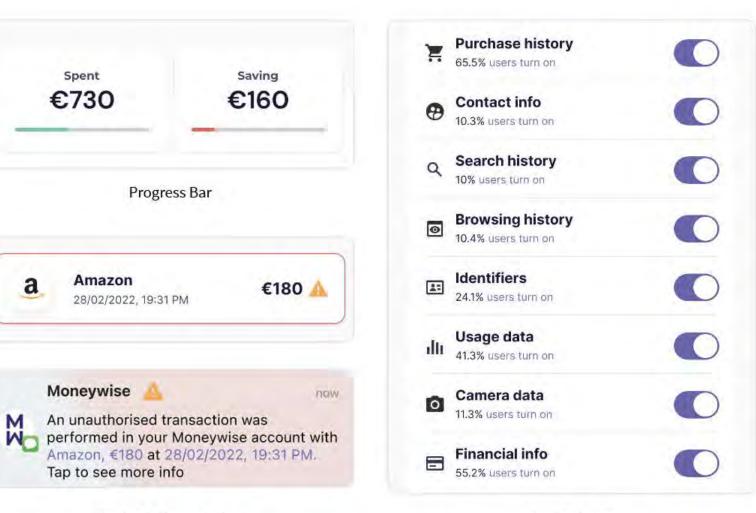
Exploring how nudge theory can be used to influence sensitive privacy data disclosure behaviour for the benefit of hyper-personalised products and services in the Fintech industry.

Background

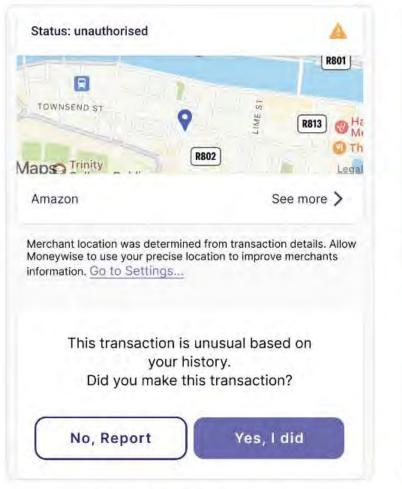
Privacy Nudge

Empower user privacy-friendly self-disclosure behaviour (Barev et al., 2021)

- 1. Information: Education, Feedback
- 2. Presentation: Framing, Ordering, Saliency, Structure
- 3. Defaults
- 4. Incentives: Increasing cost, Rewards/Punishment
- 5. Reversibility (error resiliency)
- 6. Timing
 - Overview of nudging dimensions and the relevant hurdles from Acquisti et al. (2009 & 2017).

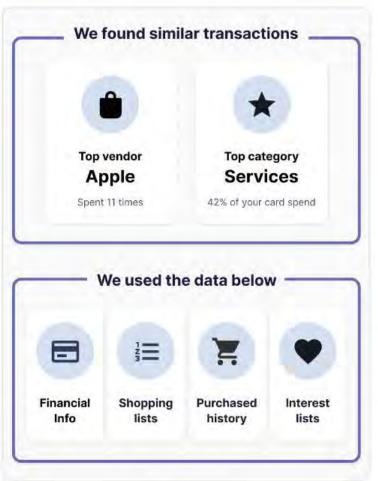


Social Nudge Default & Reversibility



Timing & Presentation

Framing with green, red & orange colour



Presentation & Information

Information

03

Paradox of Privacy

Discripency between privacy concerns and actual privacy disclosure behaviour. (Norberg et al., 2007, p.100)

'Dual process' model of cognition

System 1 ('thinking fast')

System 2 ('thinking slow')

(Kahneman, 2003)

Heuristics

Shortcuts in decision-making (Kahneman, 2003)

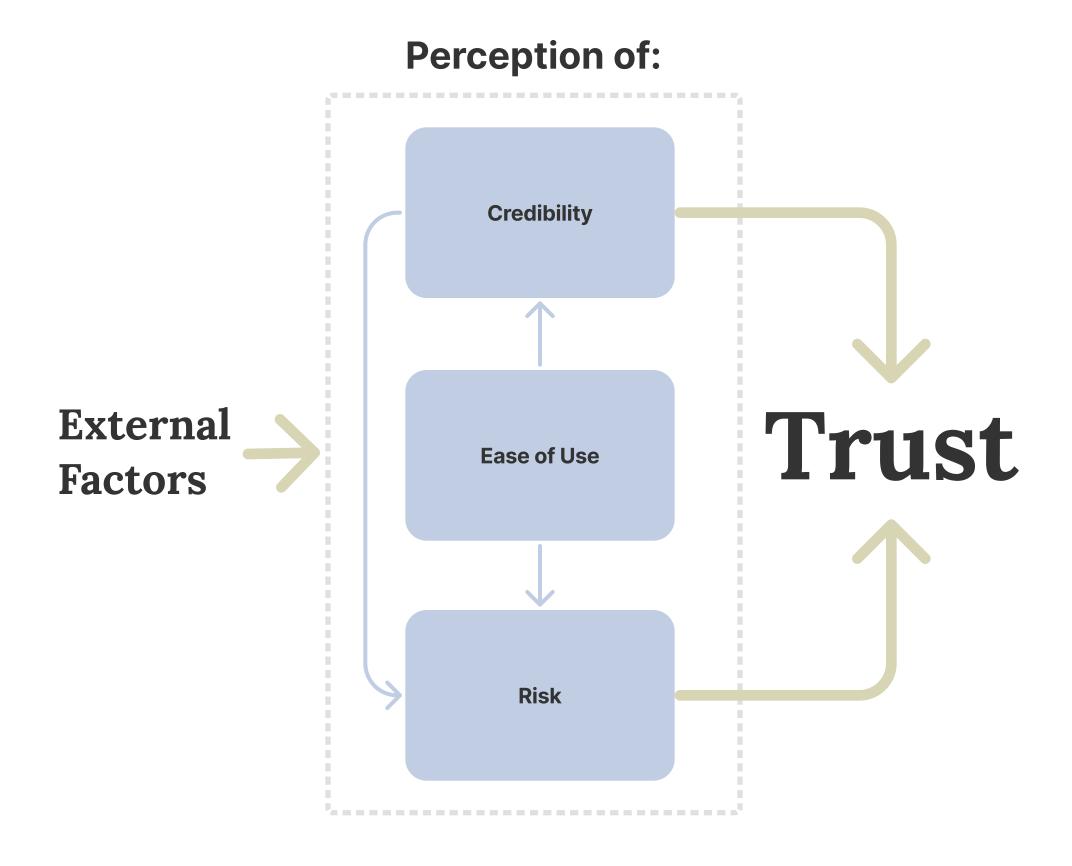
Asymmetry of Information

Often exists between users and data collectors

(Acquisti et al., 2017)

Summary & Research gap

- Trust is a principal factor and the critical motivational cue for users considering disclosing personal data (Kobsa et al., 2006)
- Will the privacy nudge influence the privacy disclosure behaviour and trust established in the Fintech sector as in other research?
- Whether individuals perceive privacy
 disclosure appreciatively after being nudged to
 trust a product/service?



Model of online trust effects by a perceptual experience of external factors From Corritore et al. (2003)

Research questions (qualitative)

RQ1.

How are users' attitudes affected by the presence or absence of privacy nudges in the Fintech product/service?

RQ2.

How do interviews with users help to explain any quantitative differences in trust, subjective usability and privacy disclosure behaviour when using the Fintech prototypes with/without privacy nudges?

Hypotheses (quantitative)

There will be no significant difference (_) between the two prototypes, one with nudge aspects and one without.

H1.

The privacy disclosure behaviour

H1.1

H1.2

'Accept all'

'Reject all'

H2.

Level of trust

H3.

The subjective usability

The binary choice task completion of "Aceept all" and "Reject all"

Questionnarie: The level of perception of credibility and ease of use (Corritore et al., 2003)

Questionnarie: Usefulness, Satisfaction, Ease of use (USE) (Lund, 2001 and Gao et al., 2018)

Mixed Methods

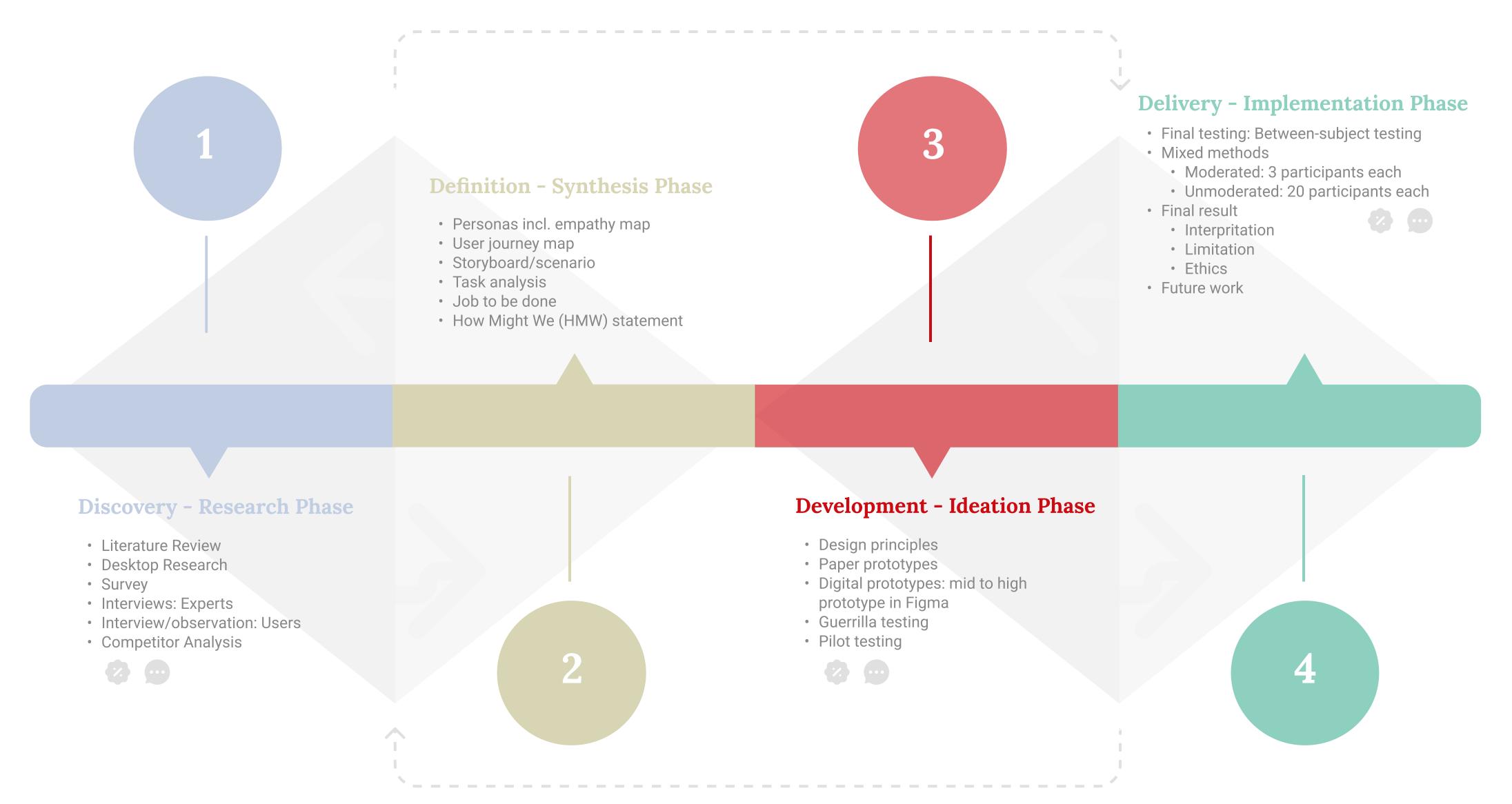
The complexity of the problems that must be addressed and the practical requirement to collect various types of qualitative data from diverse audiences, combined quantitative and qualitative methodologies yielded a better understanding of research challenges than either strategy alone.

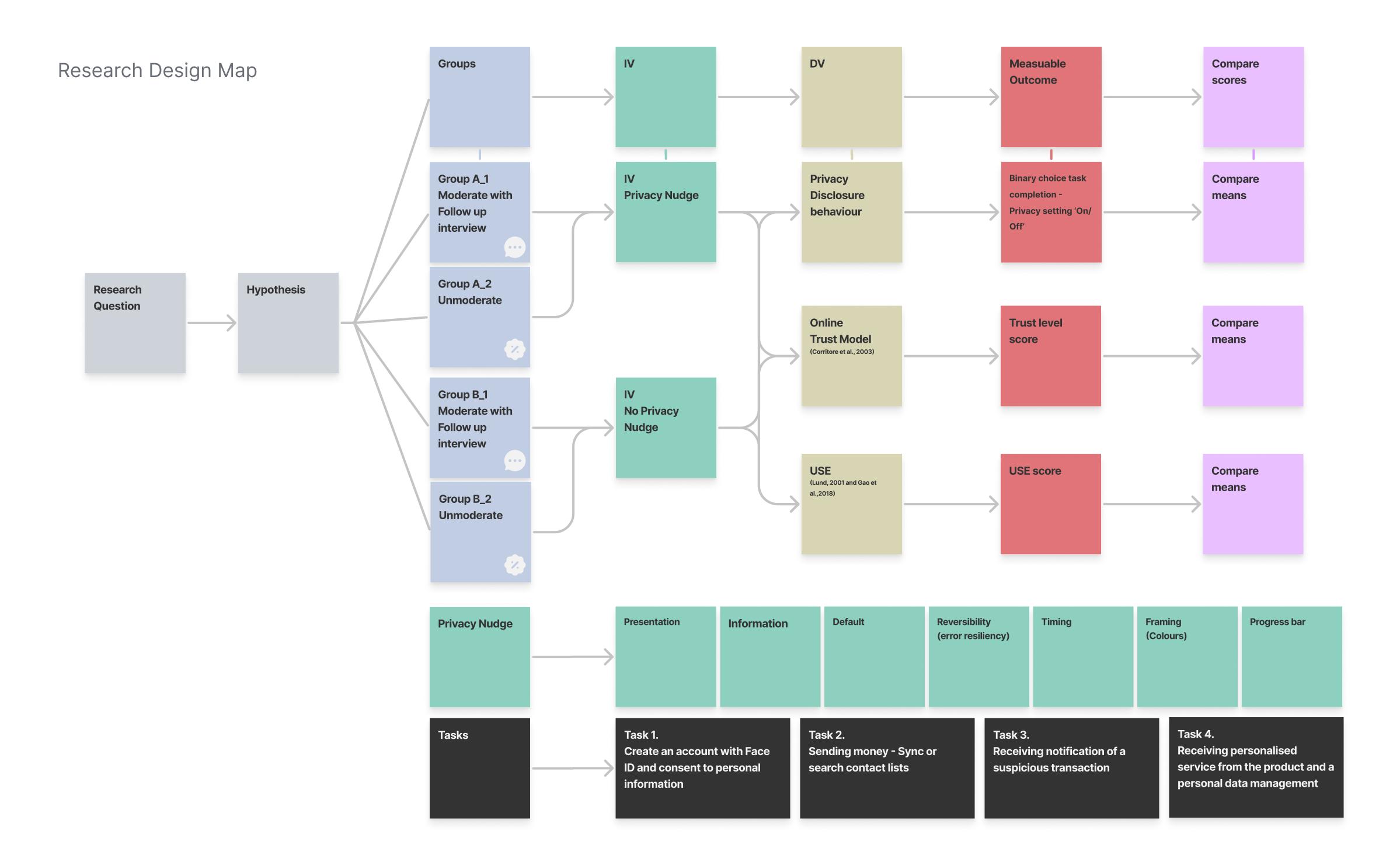
- Quantitative Que
 - Questionnaire
- Qualitative

User Interview

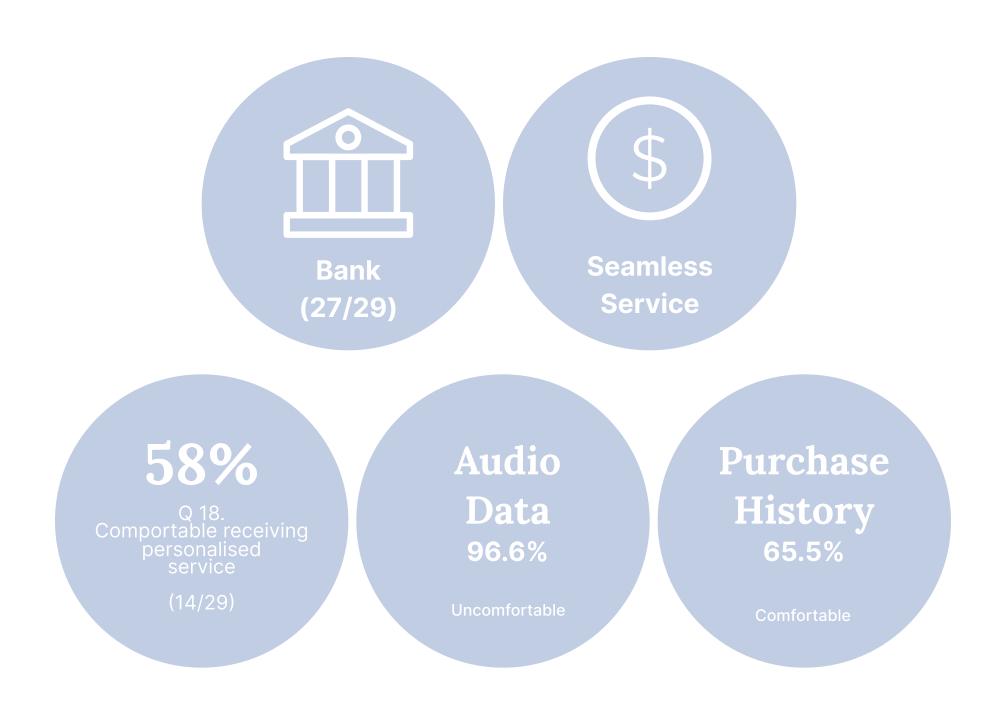
(Creswell, 2018)

Double Diamond Design process

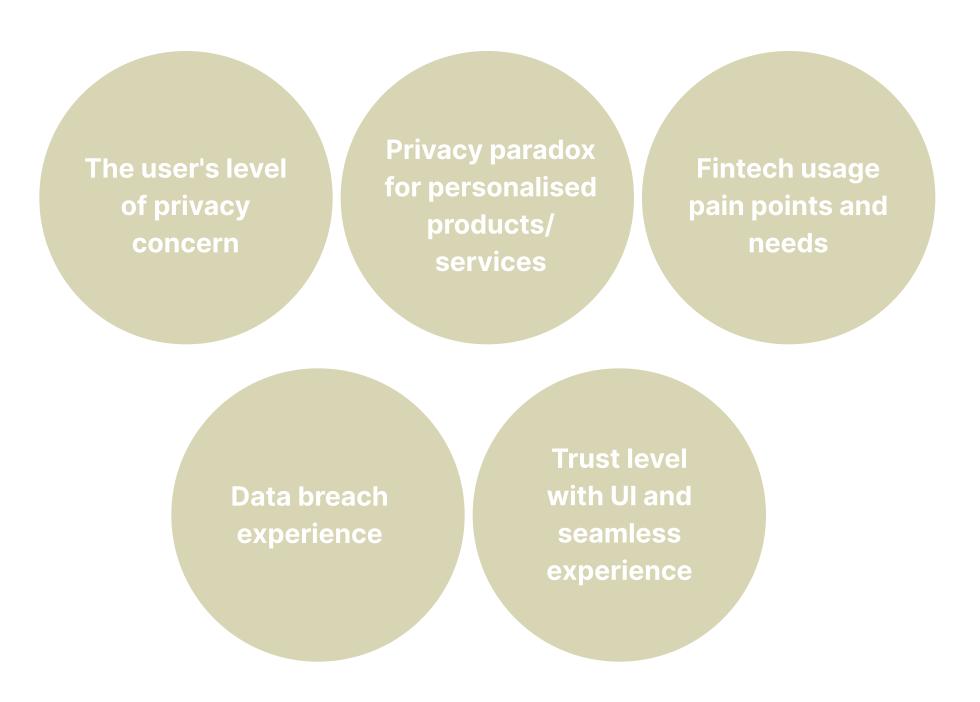




Research findings

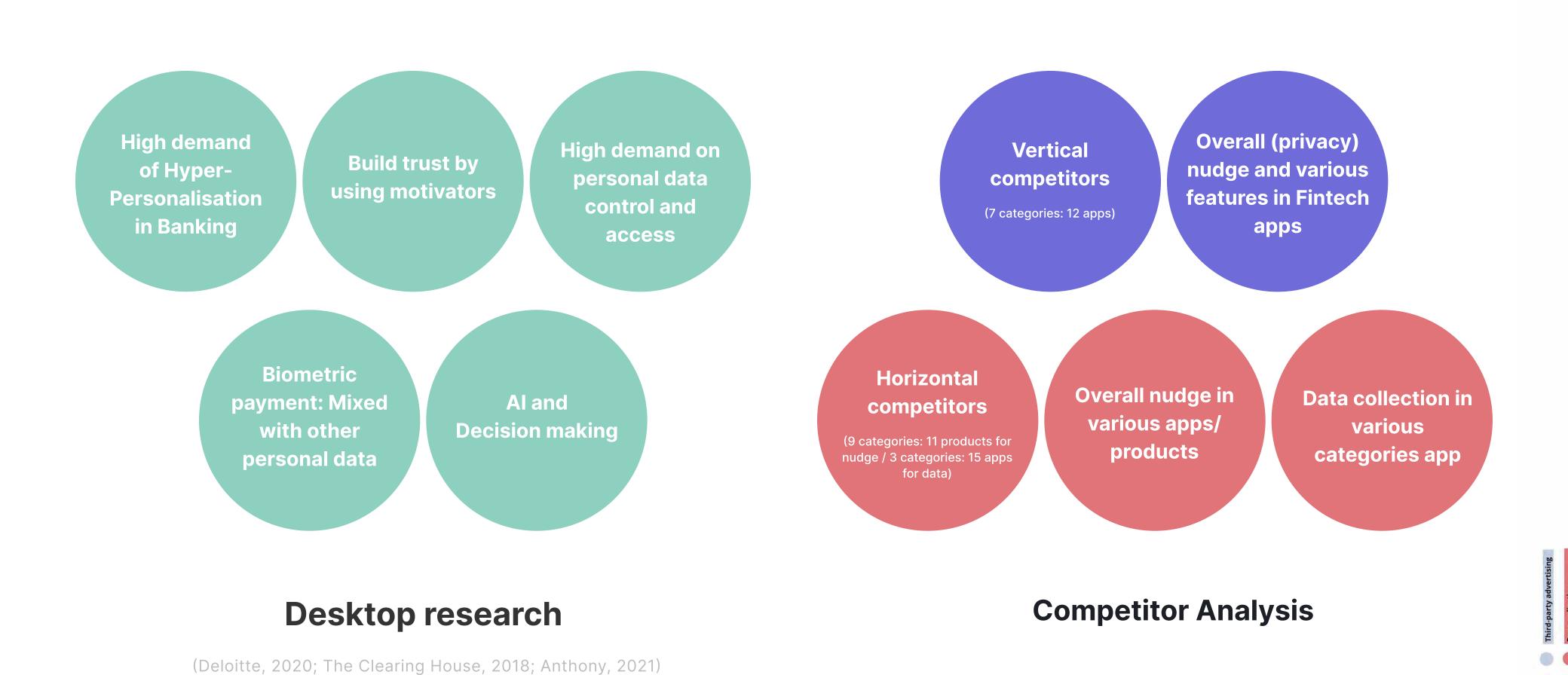


Survey (N=29)



Interview & observation (N=5)

Research findings



Persona & JTBD

Jane Walsh



Occupation

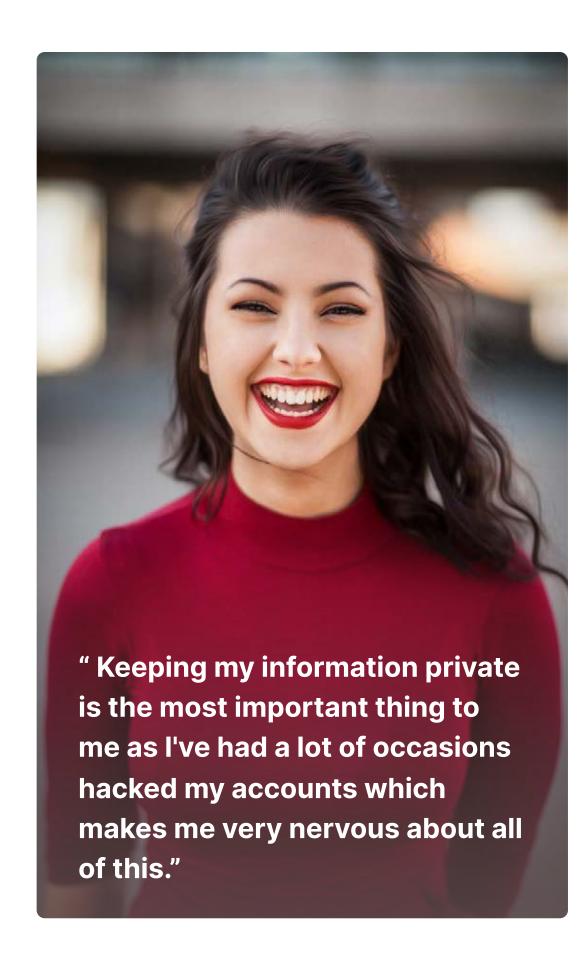
Occupation

Master Student

Age 25

JTBD

When: I use the Fintech app
I want to: create a strong
credential for the log-in process
So I can: protect them from
hacking



Daniel Santos



Occupation

Software developer

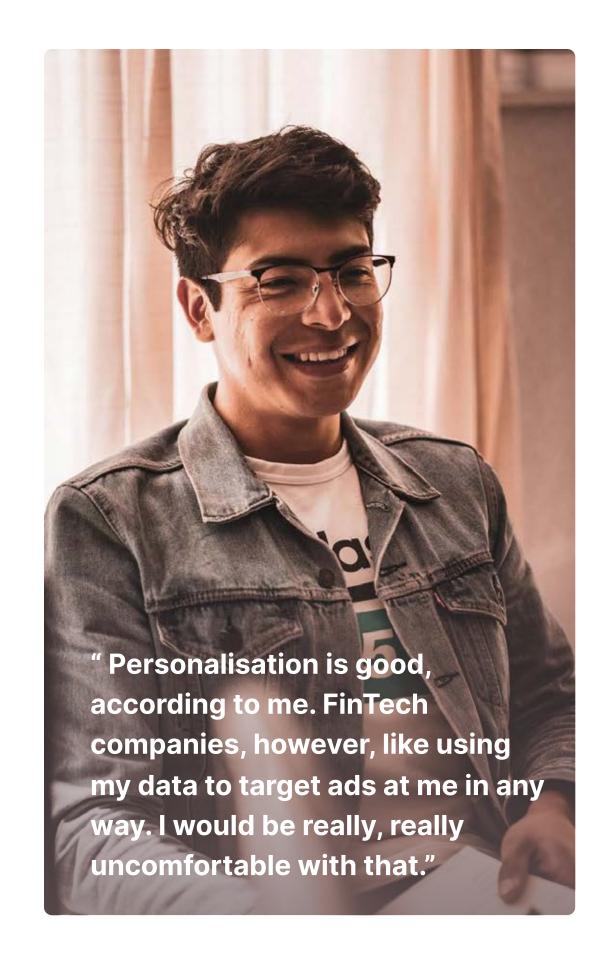
Age

JTBD

When: I use the Fintech app I want to: control all my privacy data

So I can: check how it can be used and protect them from

third-party



Scenario



Jane and Daniel hung out one day, and Jane paid the bill. Daniel needed to pay her back and asked if there was any way he could do it quickly. Jane recommended one of the apps she uses for money transactions with other friends.

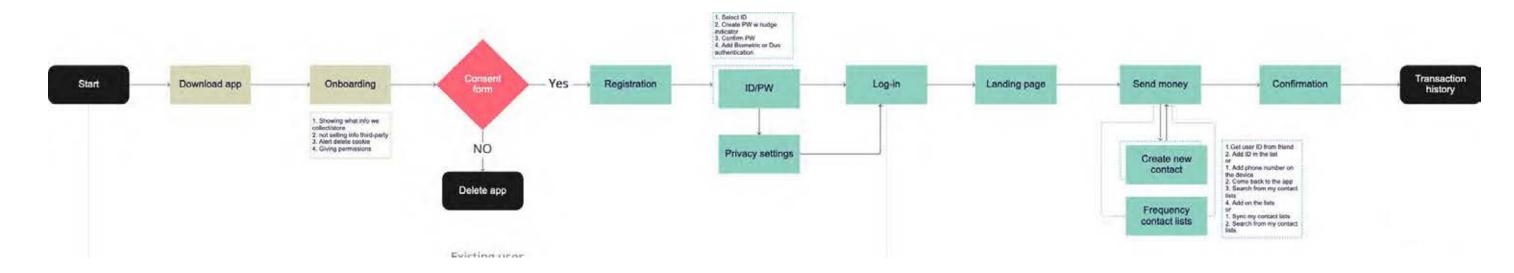


Daniel had a look at the app store and decided to download it. He created an account and sent the money to Jane.

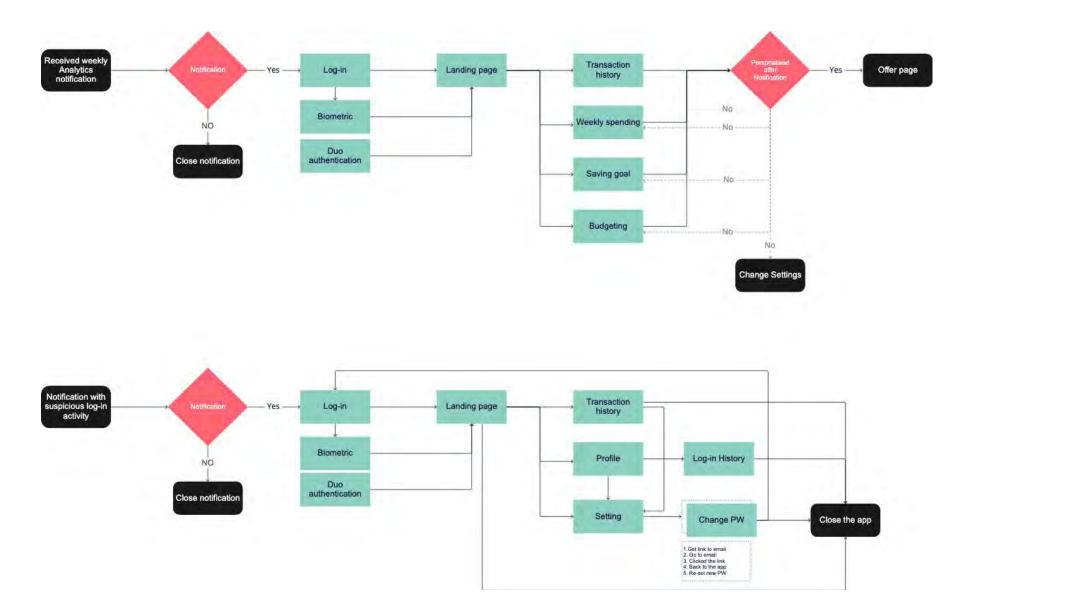
After a few days, you get a notification about a suspicious transaction from 'Moneywise' and check the transaction history.

Task flows

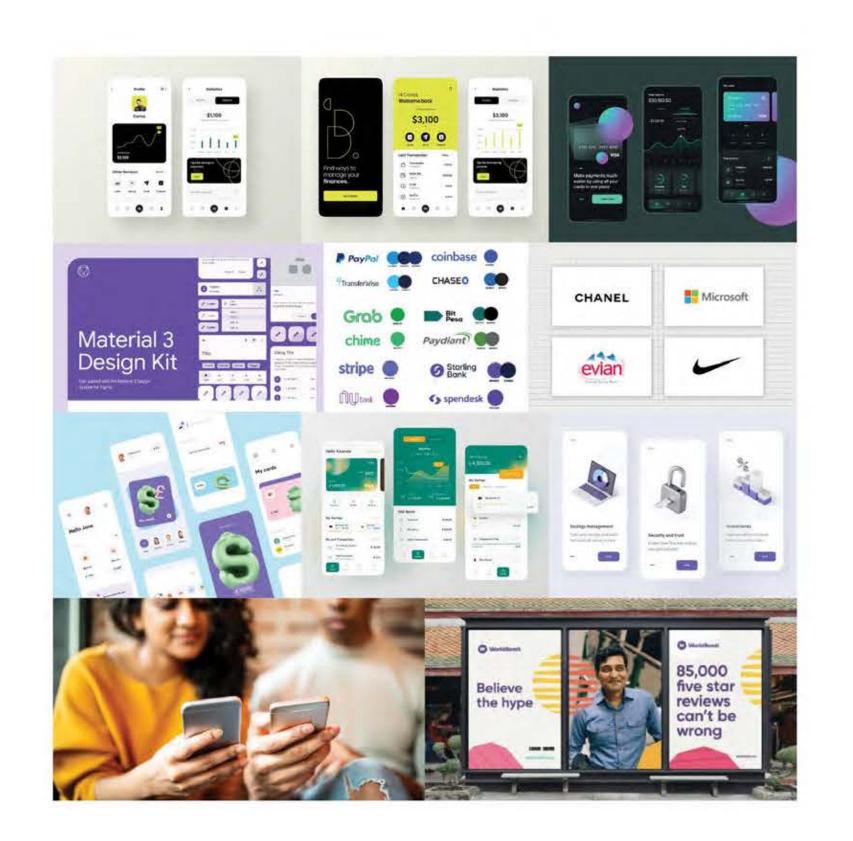
First time and existing user - sending money to friend



Existing user - Personalised offer & suspicious log-in activity Notifications



Design









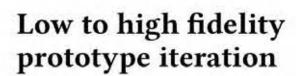


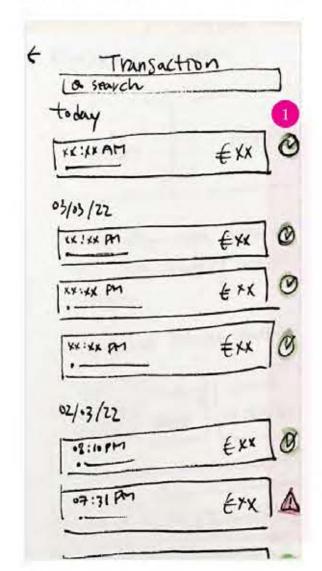
Moodboard Design system Tone of voice Logo

Low-fid Prototype

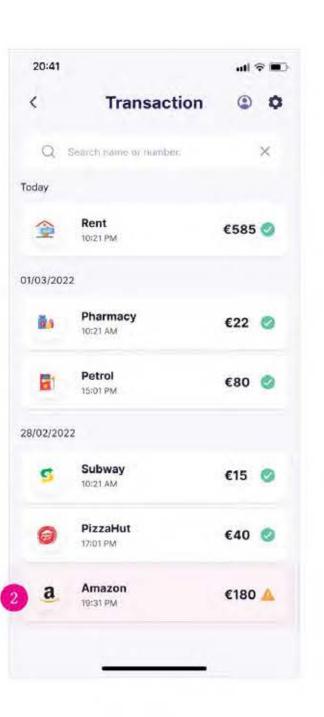
Guerilla testing (N = 3)

- Suspicious transaction card
- Progress bar
- Wording Edit and Insight
- Social nudge

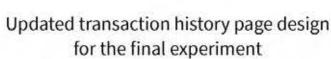


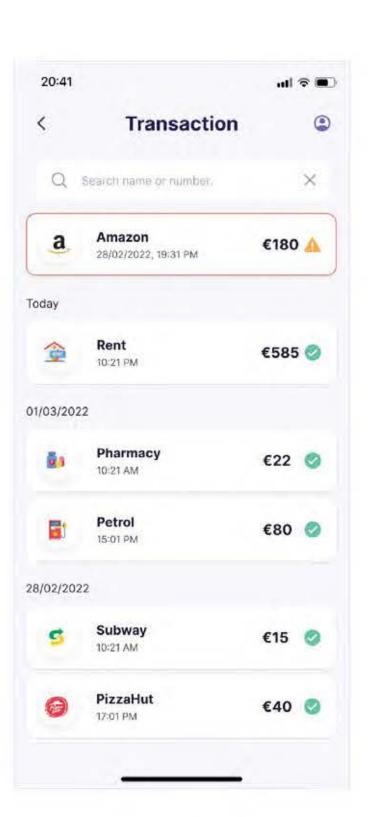


 "Colour-code is good to know what is right and wrong. I want to unmark if it is not specious."

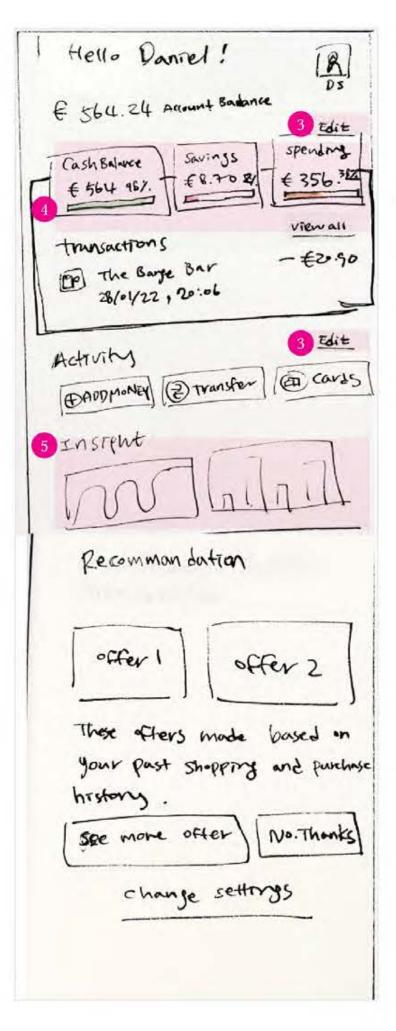


2. "Urgency of this I will move it to the top with red box around it"





ransaction history page design 3. "I am not sure



- 3. "I am not sure what I can edit."
- 4. "Like colour bar to show my goals."
- 5. "I do not understand what 'Insight' means."

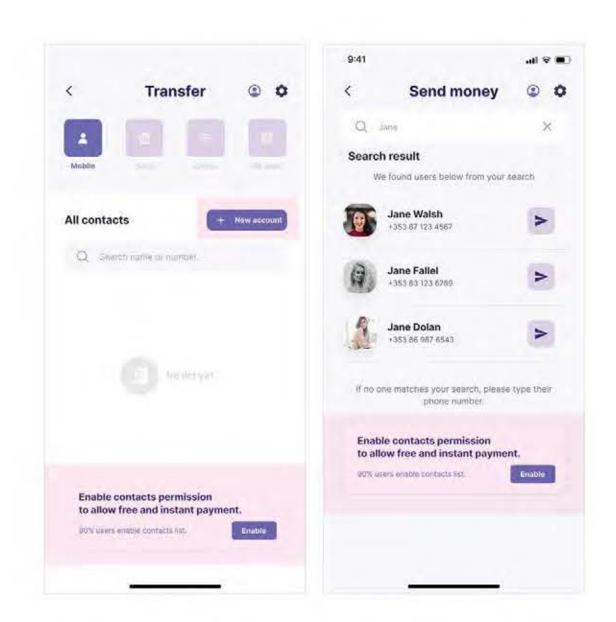


6. "This is showing me they are using someone's data and showing me. It is showing me opposite than trust." "Do not care about social nudge."

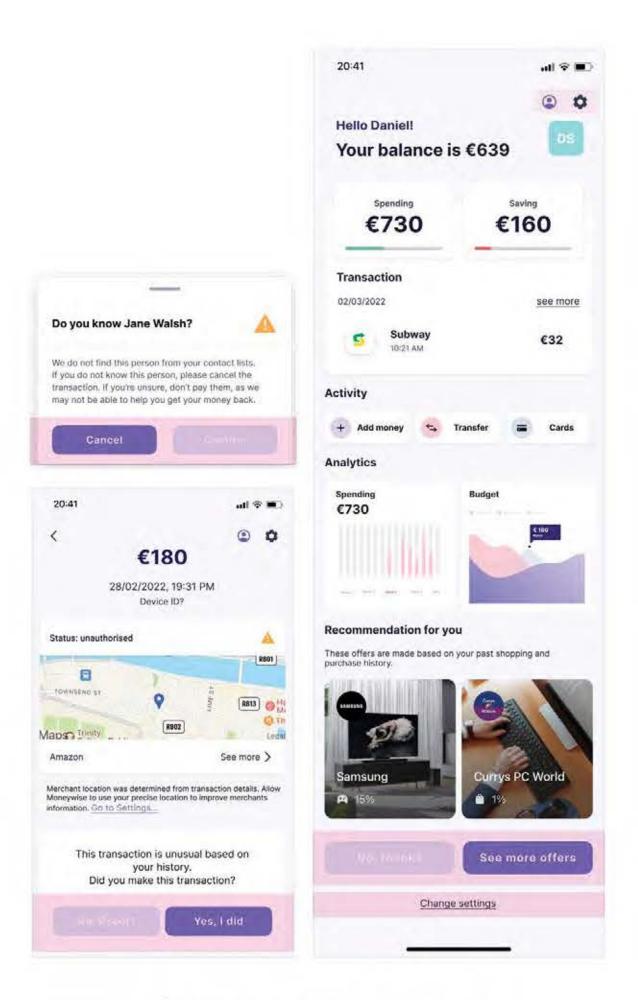
Mid-fid Prototype

Pilot testing (N = 13)

- Buttons
- Change settings
- Data display
- Permission page
- Search or sync contact lists

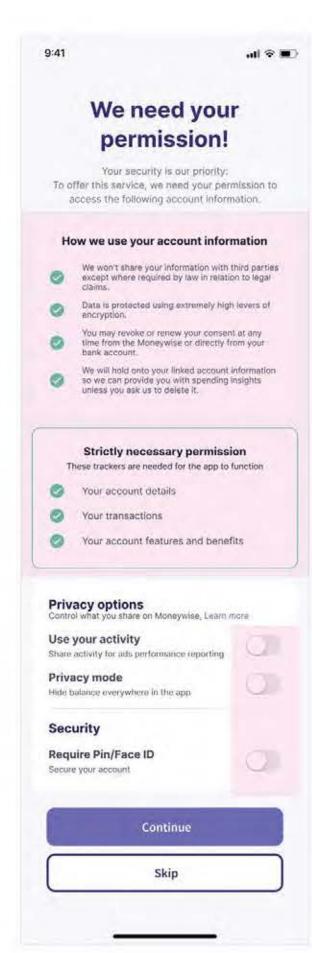


"Enable box: it looks like a cookie box, therefore I disregarded it."



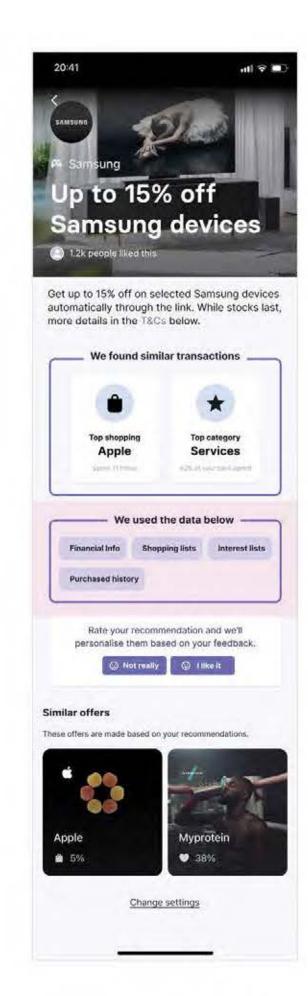
"The button looks disabled and confused."

"I am not sure if I am confirming that I know Jane or transferring money."



"Face ID security, it should match with the permission page".

"There is quite a lot of information on the last page, and it's too long to read. I'd skip it.".

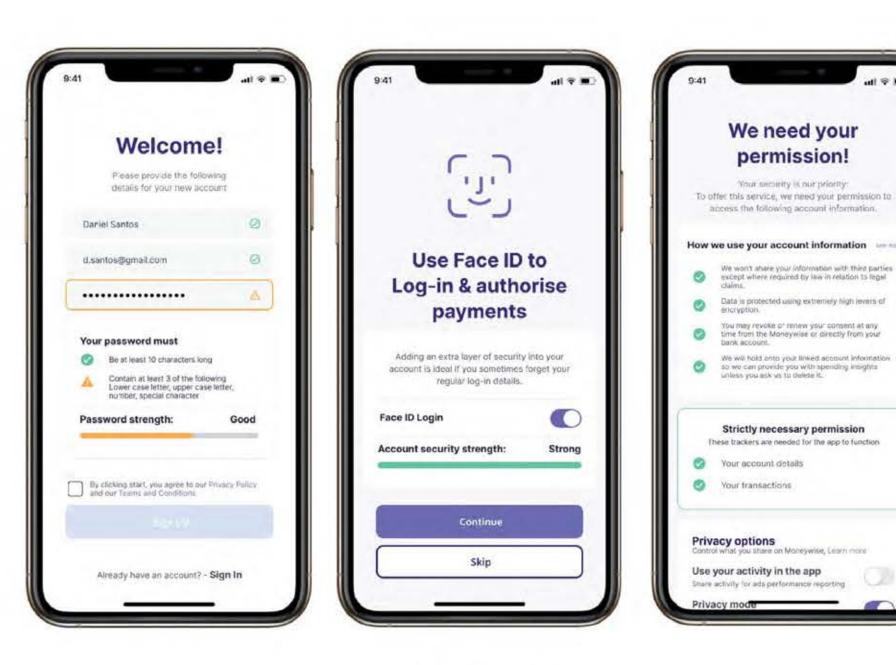


"I liked the transparency of the data usage, however want more visual design like above box".

High-fid Prototype

TASK 1. CREATING AN ACCOUNT

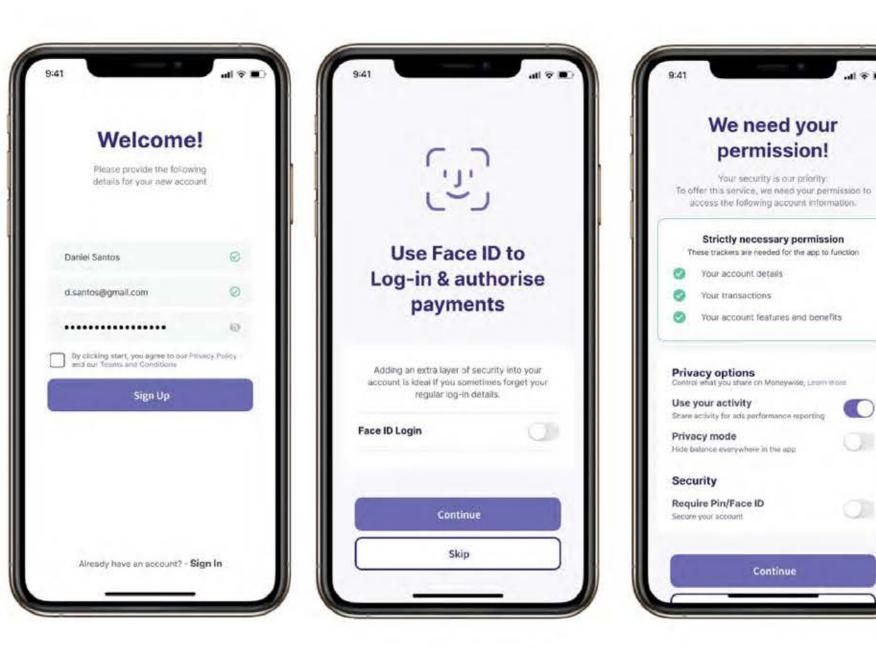
App information and assign permissions





Privacy nudge

Information, Presentation, Framing with colours, Progress bar, Reversibility (Error resiliency), Default



Version B

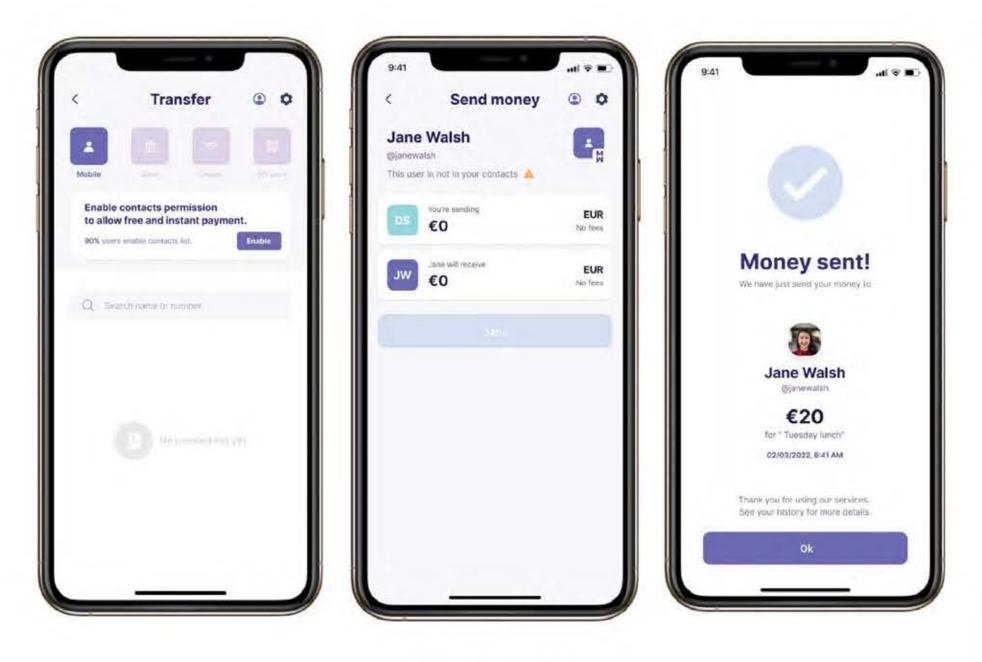
Privacy nudge

Information, Reversibility (Error resiliency), Default

High-fid Prototype

TASK 2. SENDING MONEY

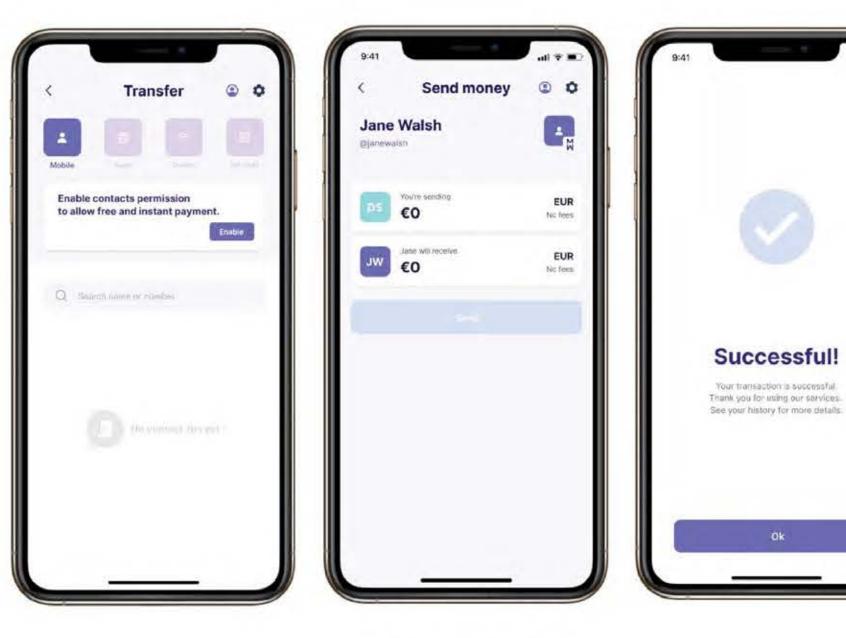
Assign permissions and data access request



Version A

Privacy nudge

Information, Presentation, Framing with colours, Social nudge



Version B Privacy nudge

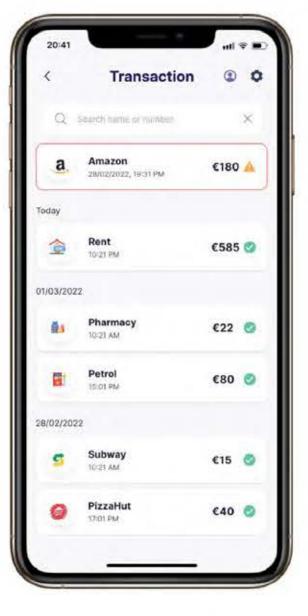
Information

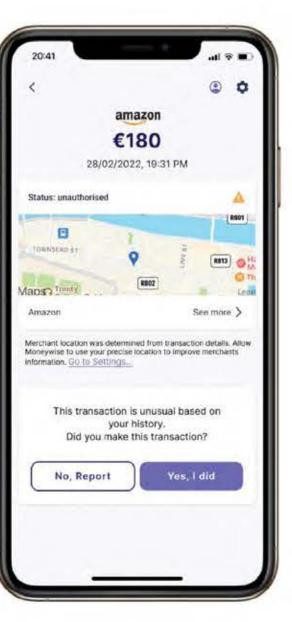
High-fid Prototype

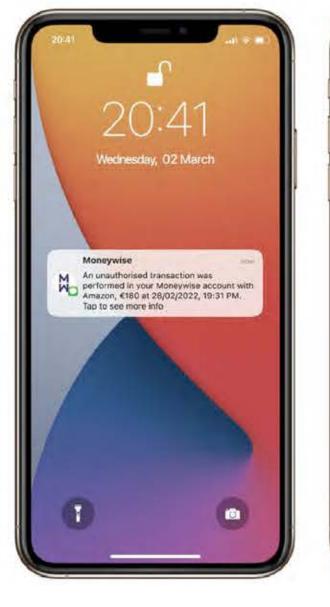
TASK 3. CHECKING FOR SUSPICIOUS TRANSACTIONS

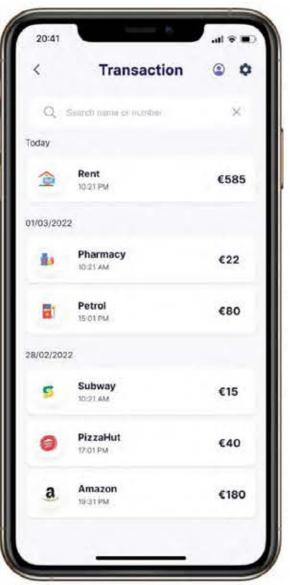
Data management

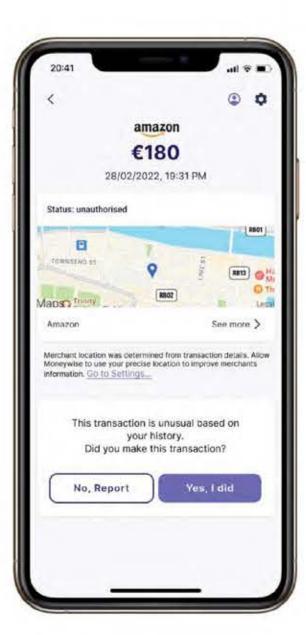












Version A

Privacy nudge

Timing, Information, Presentation, Framing with colours, Reversibility (Error resiliency)

Version B

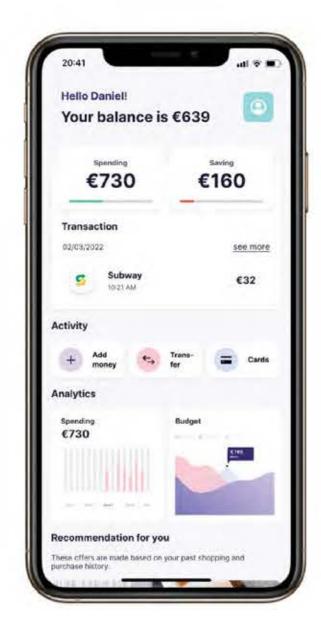
Privacy nudge

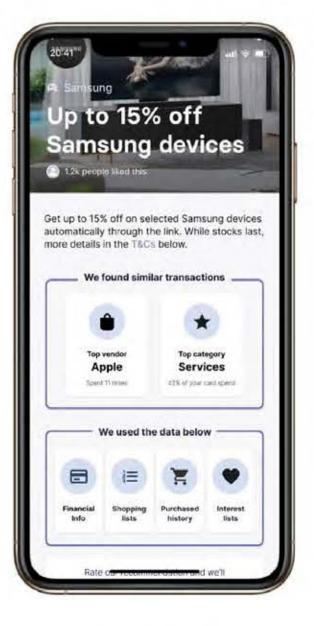
Timing, Information

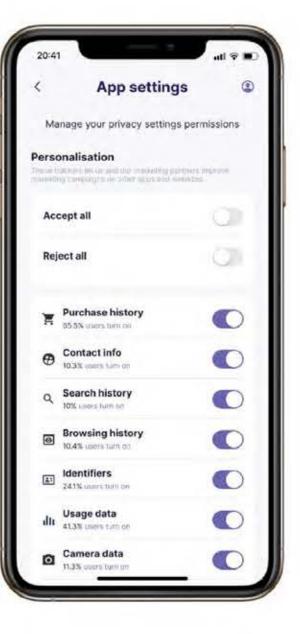
High-fid Prototype

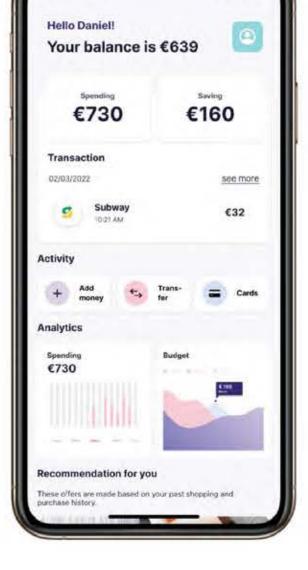
TASK 4. CHANGING THE APP SETTINGS

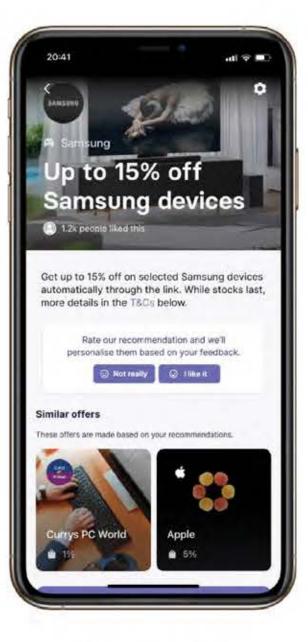
Data management

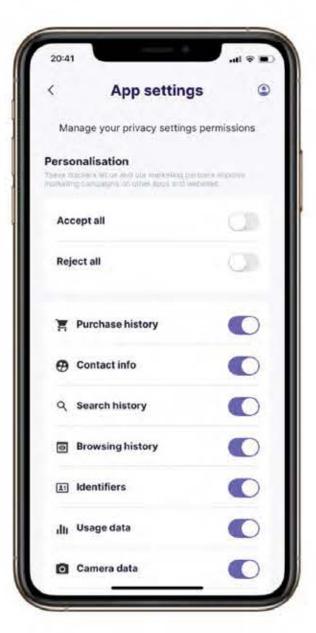












Version A
Privacy nudge

Information, Presentation, Default, Social nudge, Reversibility (Error resiliency), Progress bar

Version B

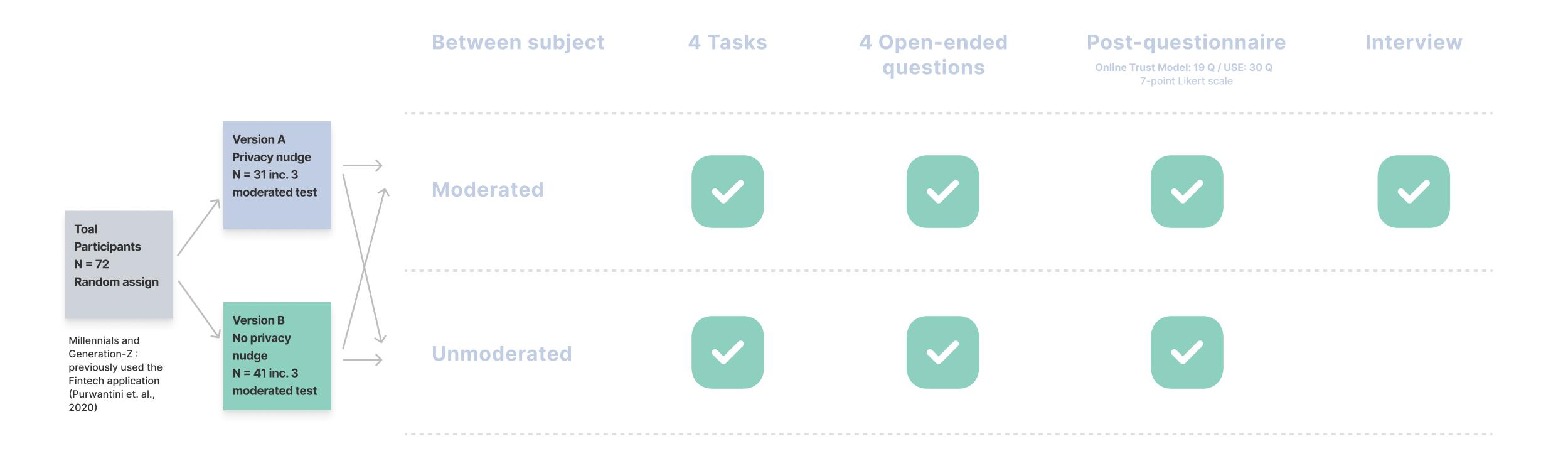
Privacy nudge

Information, Default, Reversibility (Error resiliency)

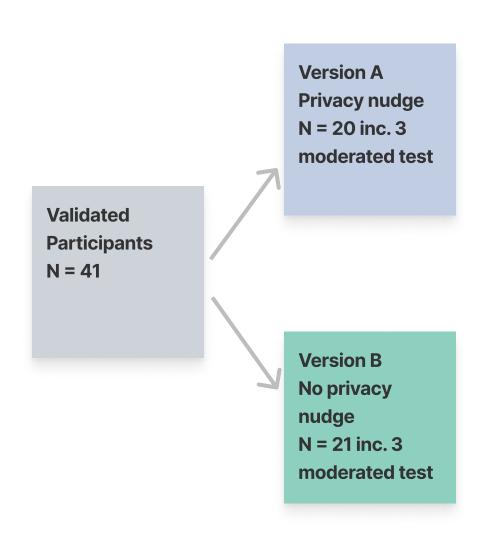
MoneyWise app

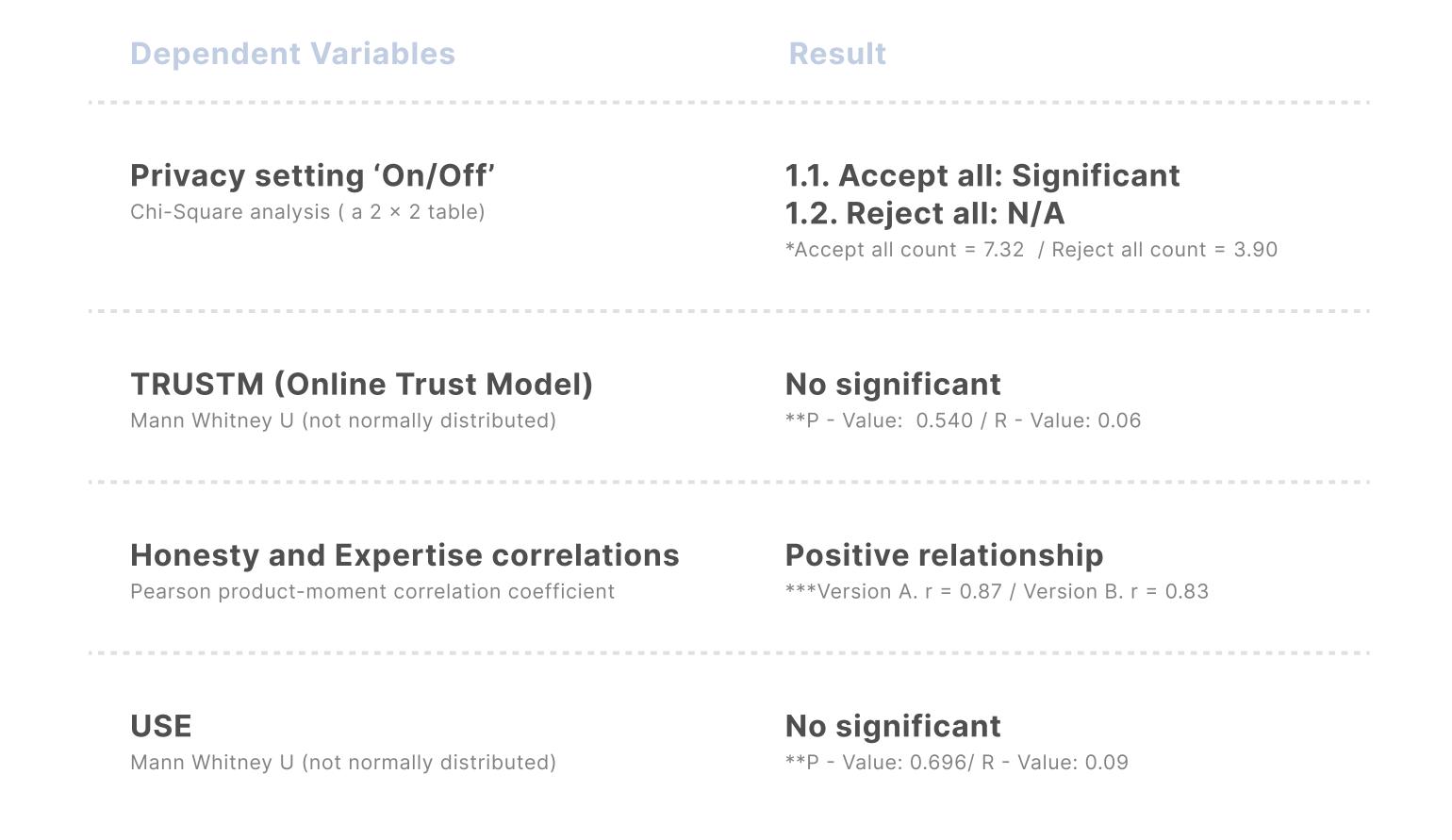


Test set up



Quantitative result







Cronbach's Alpha (N of items: 7 / TRUSTM_total and USE_total): 0.934 - High internal consistency

* The Chi-square assumption of a minimum count of 5

**The r values are less than .1 (the small impact size) / Significant levels (p) are above .05

^{***} r value above .05 (Cohen, 1988; Pallant, 2020)

Qualitative result



Easy to use, quick and simple.

- P18



Its clearly laid out and appears very trustworthy.

- P6

Data control and privacy

Everything needs permission, nothing automatic, everything driven by user.

- P3

- Privacy nudge

I care more what I
want to turn on or off.
- P1

VS

If many people turn on I'd

live it on as it must be to

standard to use.

- P3



Unclear what the settings were adjusting. text about tracker was tiny and low contrast.

- P4



Null hypotheses validation

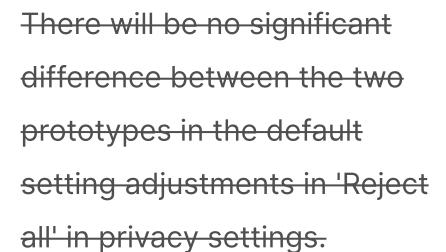
H1. 0

There will be no significant difference in levels of privacy disclosure behaviour between the two prototypes, one with nudge aspects and one without.

H1.1 ×

There will be no significant difference between the two prototypes in the default setting adjustments in 'Accept all' in privacy settings.

H1.2



H2.

There will be no significant difference in levels of trust between the two prototypes, one with nudge aspects and one without.

H3.

There will be no significant difference in levels of subjective usability between the two prototypes, one with nudge aspects and one without.

Landing - offer - setting

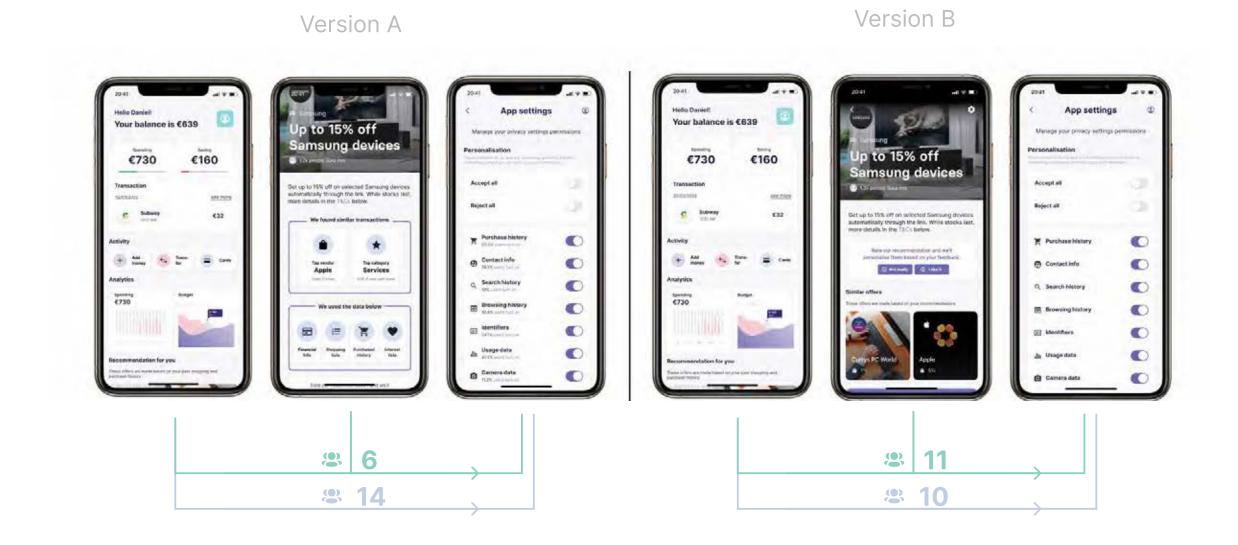
Landing - setting

Privacy disclosure behaviour



No difference but correct results cannot be achieved

No validity of the H1 (H1.2) due to small sample size





Online trust model



No difference in subscale outcomes



A positive connection between honesty and expertise



The perception of credibility was altered

(Fogg and Tseng, 1999)







USE



No variation in perceived USE level



An easy-to-use, intuitive, and seamless experience



Negative responses in Version A prototype

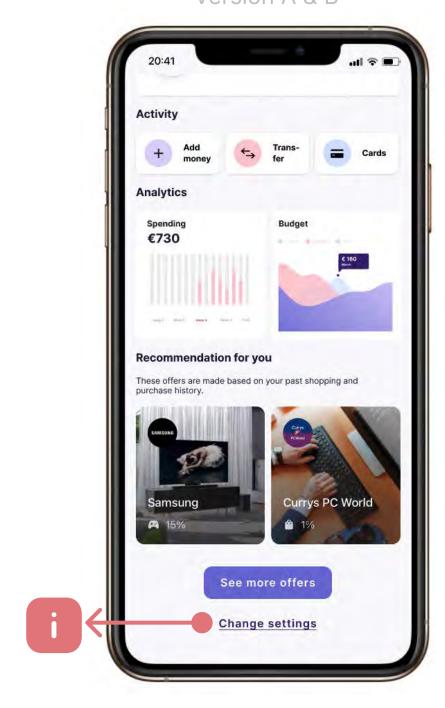






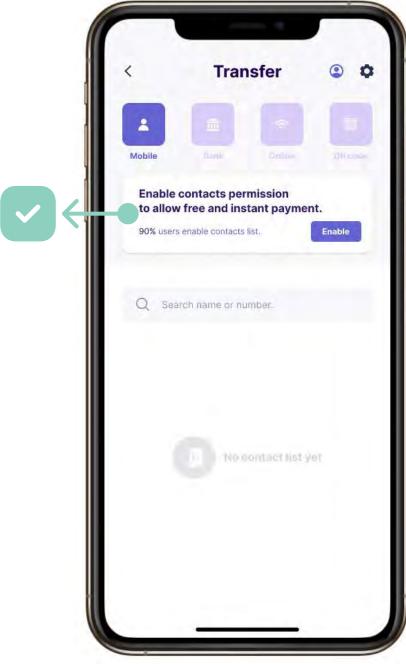
User Experience

Version A & B

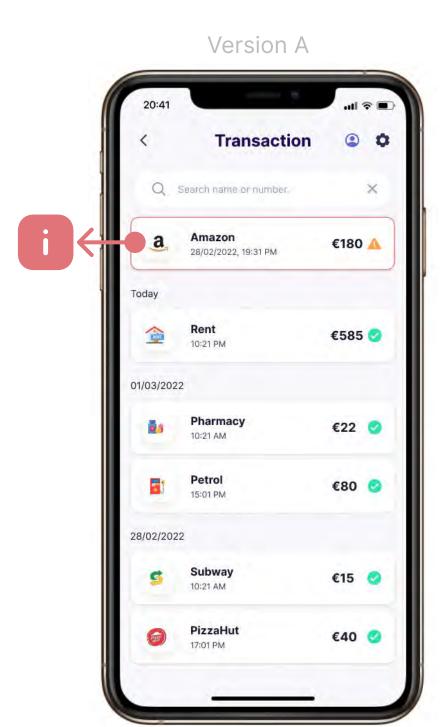


Task 4.
The highest unfavourable UX reaction





Task 2.
Aided participants'
engagement
processes



Task 3.
Obstructed the flow







Conclusions

Privacy disclosure behaviour and trust level





One's prior experience

A vibrant interface

Privacy Nudge

Limitations and Future work/research











Test a complete online trust model

Moderated test for Privacy disclosure behaviour in Task 4

Two distinctive prototype for the test

A longitudinal study with a larger sample size

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