

- Saoirse Whelan -
Character Make Up Designer



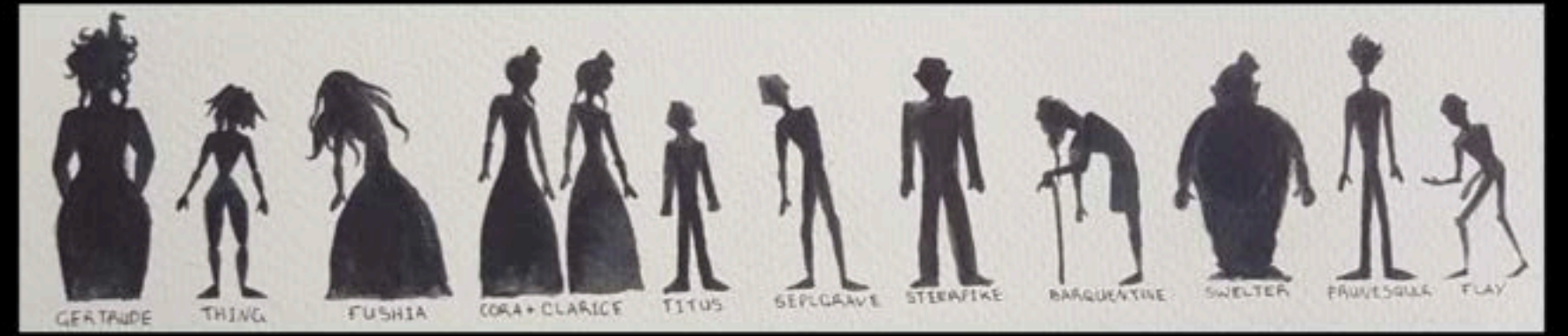
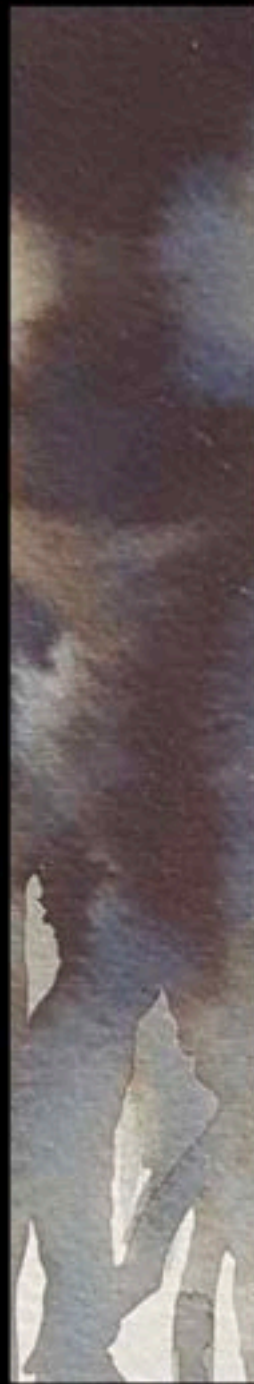
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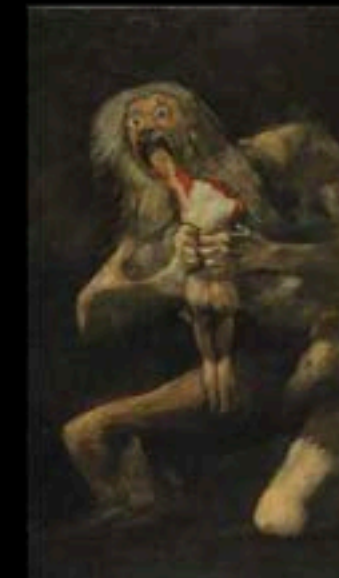
Gormenghast

By Saoirse Whelan

Gormenghast is a fantasy series by British author Mervyn Peake, about the inhabitants of Castle Gormenghast, a sprawling, decaying, gothic-like structure. I wanted to explore the relationship between Gormenghast and its inhabitants since in my eyes the two are interconnected. In each of my looks, I aimed to use aspects of the characters surroundings to give us an insight into them as people.



"Pagan Poetry" by Marcin Nagraba and Agnieszka Osipa



"Untitled" Goya



"Judith Beheading Holofernes" Caravaggio

- Sepulchrave -

76th Earl and Titus's father. He is a melancholy man who feels shackled by his duties as Earl, although he never questions them. His only escape is reading. However, when the castle's Library is burnt down, he is driven insane and comes to believe that he is one of the death-owls that live in the abandoned Tower of Flints.



- Character Line Up -



- Steerpike -



- Sepulchre -



- Gertrude -



- The Thing -



- Cora and Clarice -

- A Midsummer Night's Dream -

A Midsummer Night's Dream is a comedy written by William Shakespeare c. 1595 or 1596. The play is set in Athens, and consists of several subplots that revolve around the marriage of Theseus and Hippolyta. One subplot involves a conflict between four Athenian lovers. Another follows a group of six amateur actors rehearsing the play which they are to perform before the wedding. Both groups find themselves in a forest inhabited by fairies who manipulate the humans and are engaged in their own domestic intrigue. I decided to base my character designs on Irish culture and folklore with a contemporary twist.



- A Midsummer Night's Dream -



- Helena -



- Hermia -



- Lysander -



- Demetrius -



- Bottom -



- Egeus -



- Theseus -



- Hippolyta -



- Puck -



- Titania -

- Fairy Masks -



- Process -



- Maquettes -



- Finalised Mask -



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"ARE YOU SURE THAT WE ARE AWAKE? IT SEEMS TO ME
THAT YET WE SLEEP, WE DREAM"

MIDSUMMER
NIGHTS
DREAM



"Love looks not with the eyes"

- Body Painting -



- Design work and trials -



- Before -



-Recreation of a Painting-



-Before-



-Unedited-



-Original Painting-



- Miss Atomic Bomb -



- Victims of Hiroshima -

- Ms Atomic Bomb -



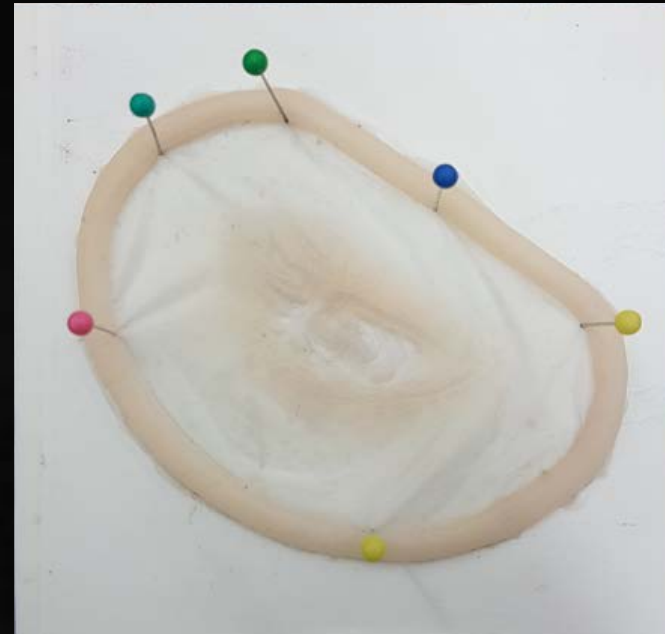
- Before -



- Finished Poster -



- Flat Plate Prosthetic -



- Making the Flat plate -



- Application -





- Hotel Room 1931 -

- View Finder -

Although designers and cinematographers have very distinct roles their concern is the same - to support and extend the directors vision of the script by creating a coherent, consistent and compelling visual language. This language is expressed through the way the camera sees and explores the physical spaces and characters in the film. This project set up a theoretical challenge through which this process can be examined. By working in different roles across a number of films we were able to learn about your own process and the process of others to help you develop effective working methods and gain as much experience as possible of film making.



- A Ghost Story -

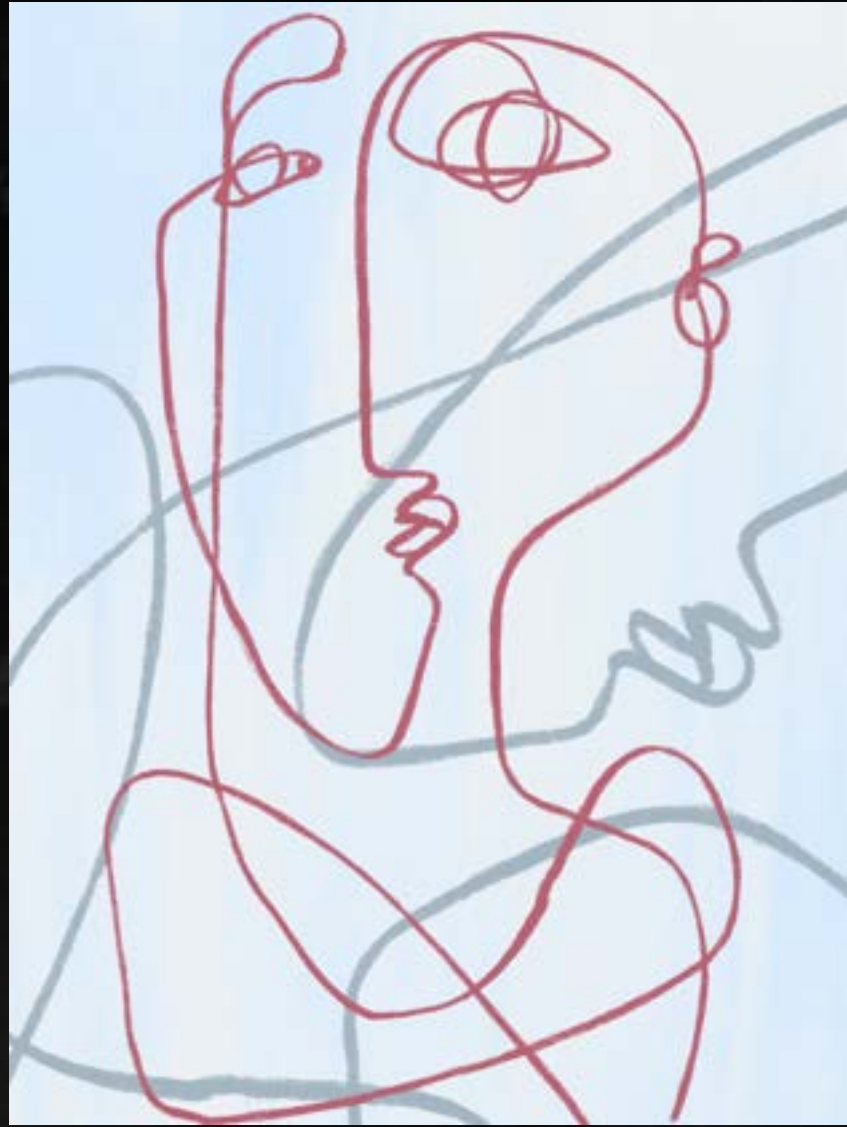


- Rahaf Mohammad -



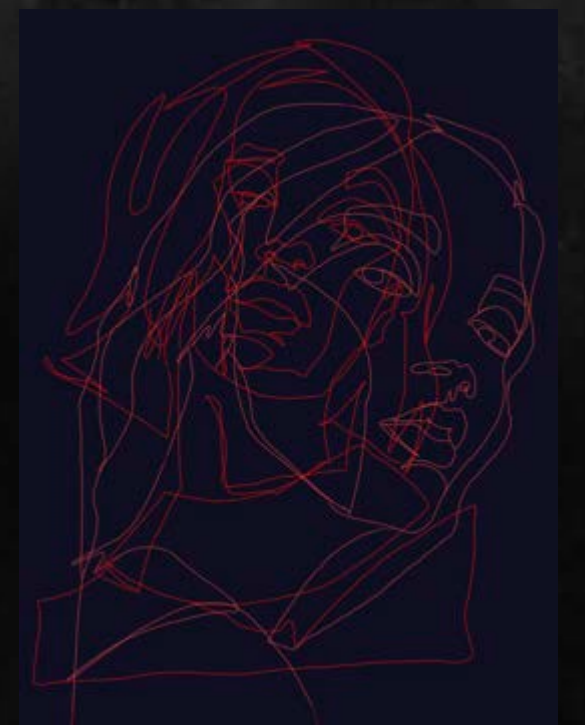
- Austin, France -

- A Ghost Story Paintings -



- Photo manipulation -
by Saoirse Carey

- Initial Designs -















- Theatrical Ageing -



- Before -



- Facial Hair -



- Laying on -

- Postiche -

- "Shocking" Perfume Advertising -

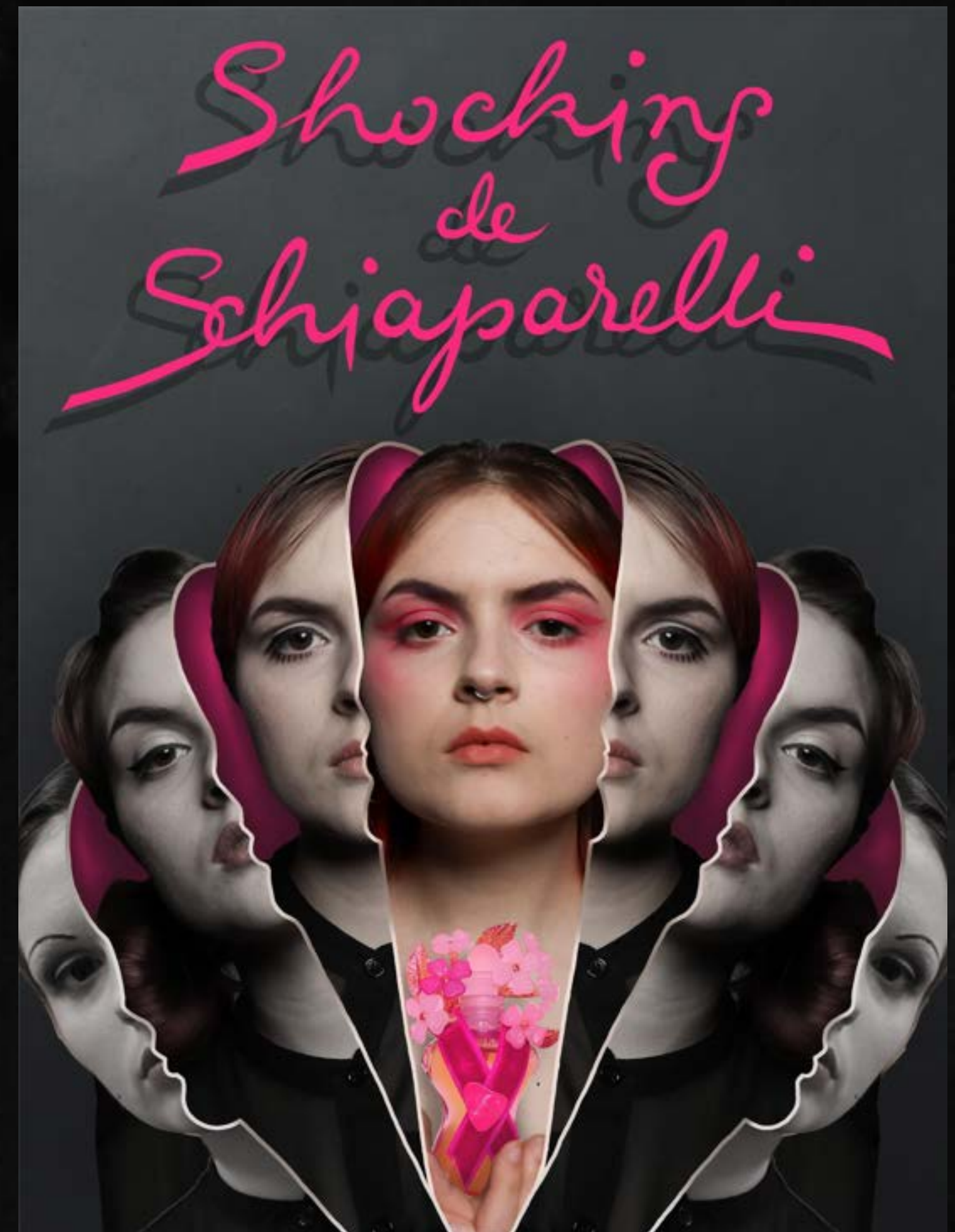
Design a concept and key character for a perfume advertising campaign. I wanted to focus on beauty standards placed on woman throughout the decades. My story begins with a 1930s woman trapped in the beauty standards of the time symbolised by the bell jar and depicted in black and white. As she sprays herself with the perfume we're brought throughout the decades until we reach modern day where women can openly express themselves with their appearance.



- Design -



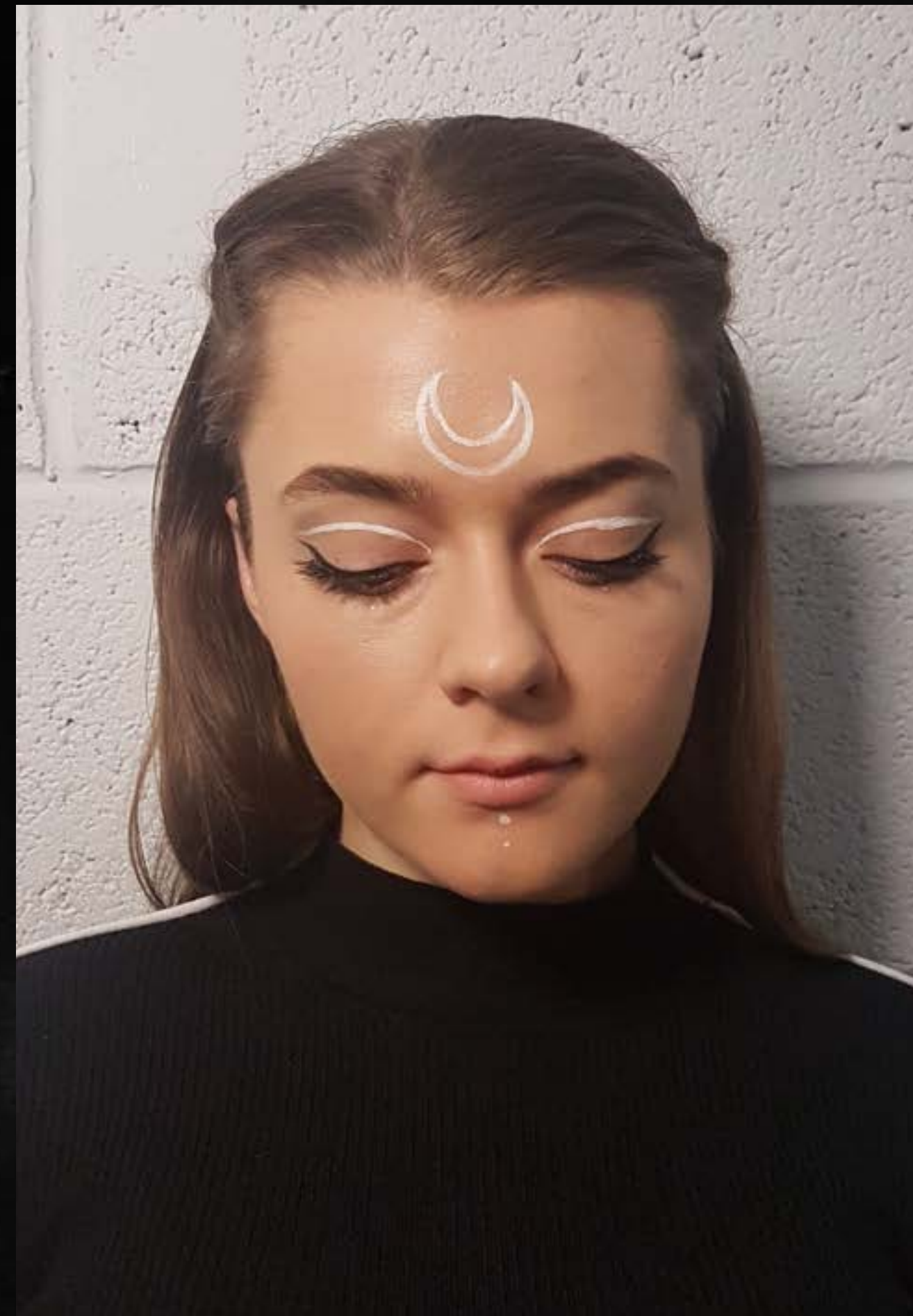
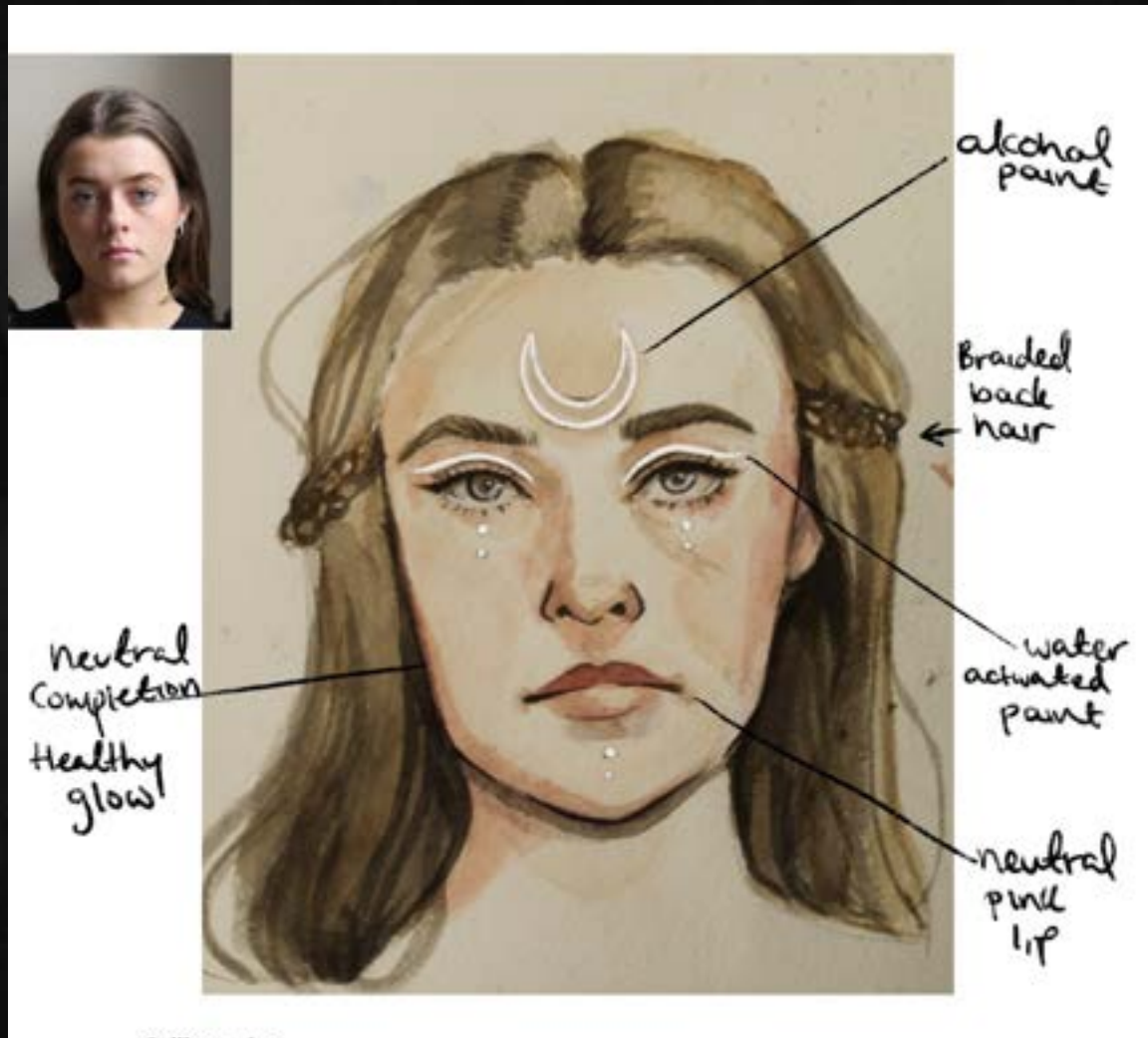
- Storyboard -



- Finished Poster -

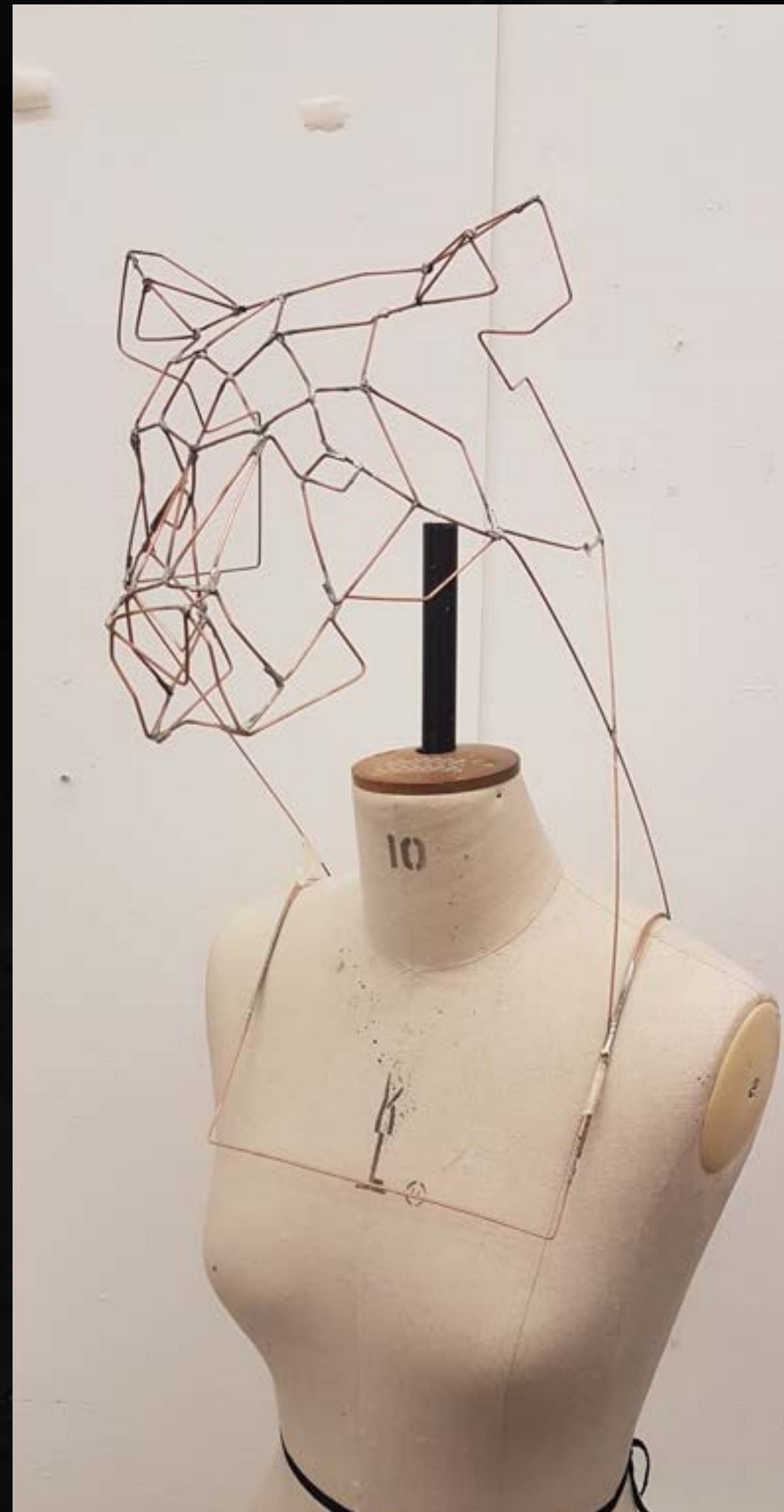
- La Callisto -

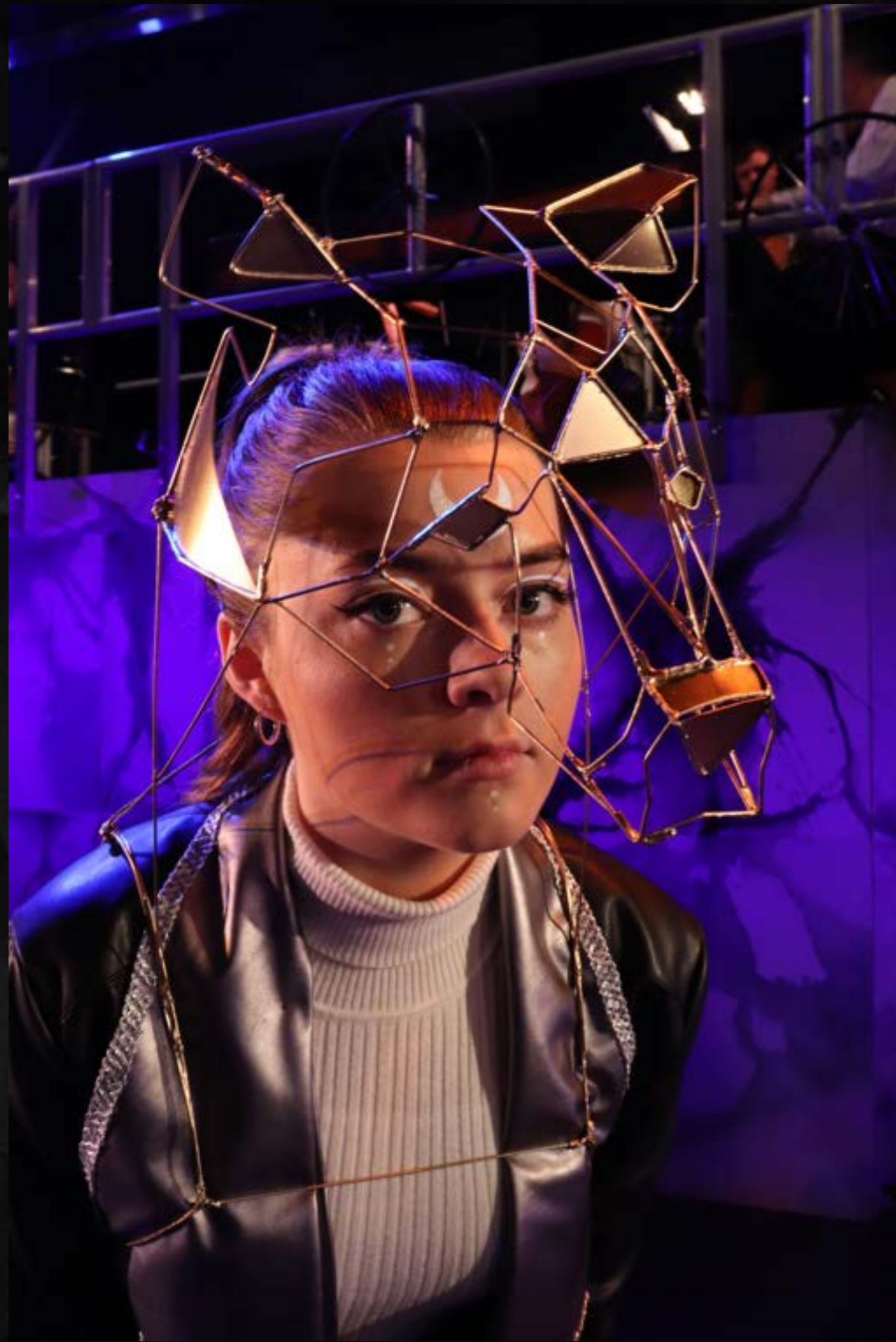
The story is based on the Myth of Callisto from Ovid's *Metamorphoses*. It combines two myths: Jupiter's seduction of Callisto and Diana's adventure with Endymion.





- Bear Mask -





- IADT Production of West Side Story -



- Production Photos -



- Before -

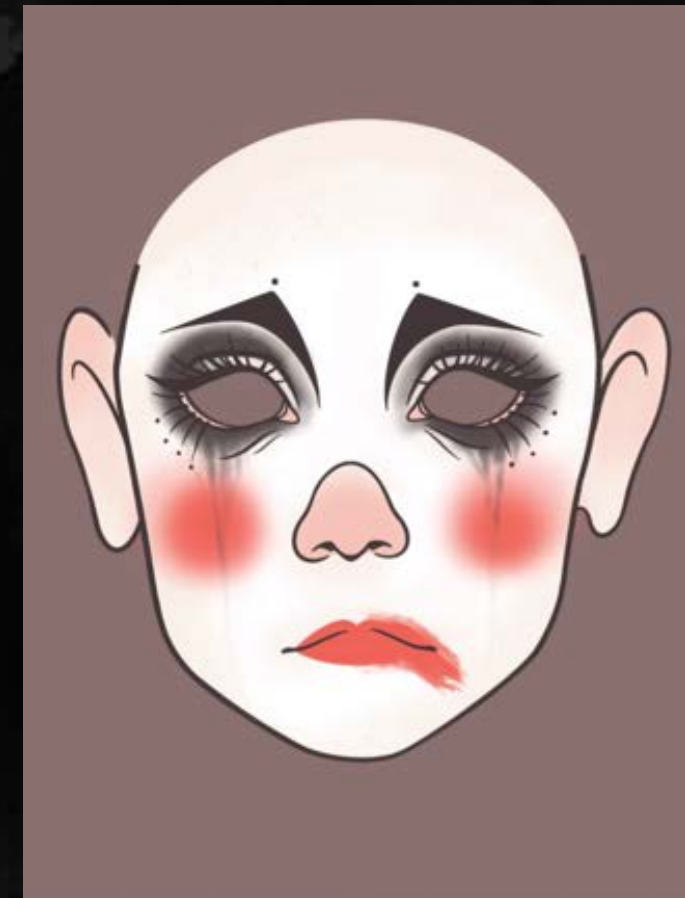


- Ragin' by The Pillow Queens -

Our girl wakes up, covered in clown make-up from the night before next to a stranger. We follow her on her long walk home. She scrolls through pages of drunk texts to her ex, She rebuffs nosy shop assistants and she hisses at catcallers like an actual cat. Albeit one that's skagged to bits. Exhausted, upset and overwhelmed she's on the verge of a public cry, when she comes across her ex with a new partner. But as the last chorus kicks in and she gives him the finger, pushes past him and dances down the street with a grin on her face.

Link to Music Video:

<https://www.youtube.com/watch?v=3vHqrSAE2Ok>



- Face Charts -



- Reference images -



- Make Up Test -



- Before -



- Bronagh agus an Bean Sidhe -

The classic folktale of the Banshee told through a different perspective.
Portrayed through table top puppetry.
Bronagh finds herself in an unfamiliar world and must navigate her way to acceptance.

Trailer: <https://youtu.be/V752wtf2EQw>



- Process -



- Spideog -





- Seasick -

Seasick by Molly Aitken is a contemporary story based the Celtic myth of the Selkie where a young man spots a beautiful young woman on the shore and steals her seal coat putting her under his power. Seasick is told from the perspective a six year old boy called Colm and revolves around his relationship with his mother. The family lives in a tiny cottage on a cliff side, the mother often drifts down to the shore line and is infatuated with the sea. She seems particularly drawn towards a group of seals that float near the beach, Colm has to drag her away from them to bring her back to reality. One night when Colm's Father returns home after another

long fishing trip he takes his son for a walk along the cliffs to his mother's condition but while they're gone she takes the baby and begins walking into the sea with her in her arms. Colm and his dad make it back just in time to stop her. That night however, Colm wakes up to a raging storm and an empty house. When he goes outside in the distance through the the fog he sees his mother walking towards the sea. He runs to the water to try and save her but is engulfed in the waves and while trapped under the water he sees his mother's human skin turn into a silky coat and says he only recognises her eyes, the soft eyes of a seal. The story is full of imaginative imagery that heavily features Irish mythology and folklore as Colm tries to come to terms with the loss of his mother.

Animatic: <https://youtu.be/VUcqB5TlFYI>



- Setting -



- Colm -



- Mother -



- Father -







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