Hi, I'm Craig!



As an aspiring designer, I am interested in UX/UI, motion graphics, and interactive design. I like to include playful elements of illustration and animation in my work, and enjoy working across a broad range of mediums, while always looking to expand my skill set. In all aspects of my work, I strive to create interactive and dynamic experiences that are user-centered, while also being fun and functional.

I believe working collaboratively is very valuable, sharing resources and skills to create better design solutions.

Some of my interests include emerging technologies like VR/AR, PC building, 3D modeling and game design.

Education

Ballyfermot College of Further Education. 2015 - 2018

- PLC Art, Graphics & Printmaking, Level 5. 2015 2016.
- HND Visual Communications, Level 6/7 2016 2018.

Dún Laoghaire Institute of Art, Design and Technology. IADT.

• BA [Hons] Visual Communication, 2018 - 2021.

Contact

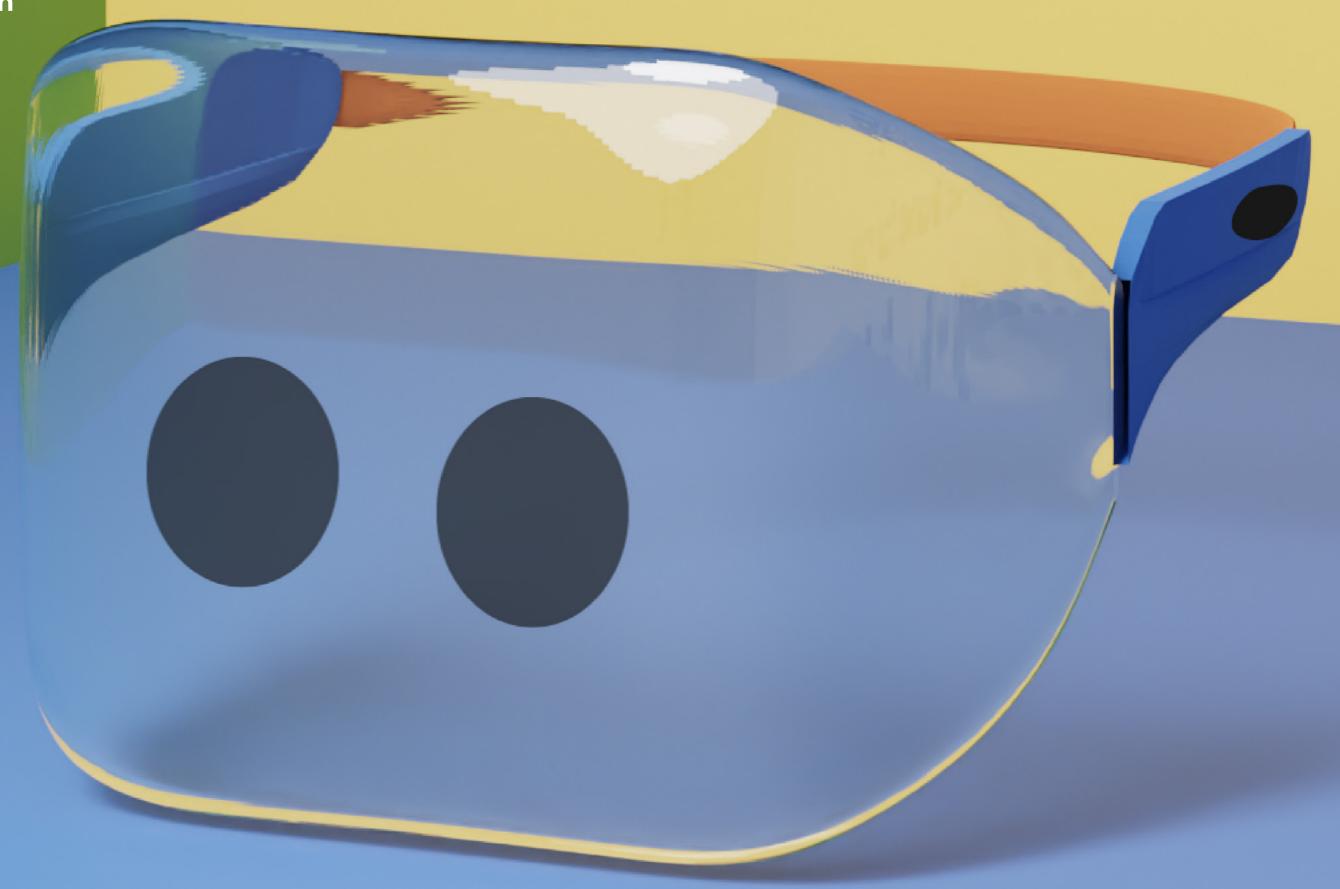
craigthieldesign@gmail.com

087 607 5139

Craig Thiel - PlayVroom

Playvroom is a speculative project, where myself and three others, designed a service and tool to help children socialise in a world of social distance.

Playvroom allows children to interact with others through AR/VR using our visor!

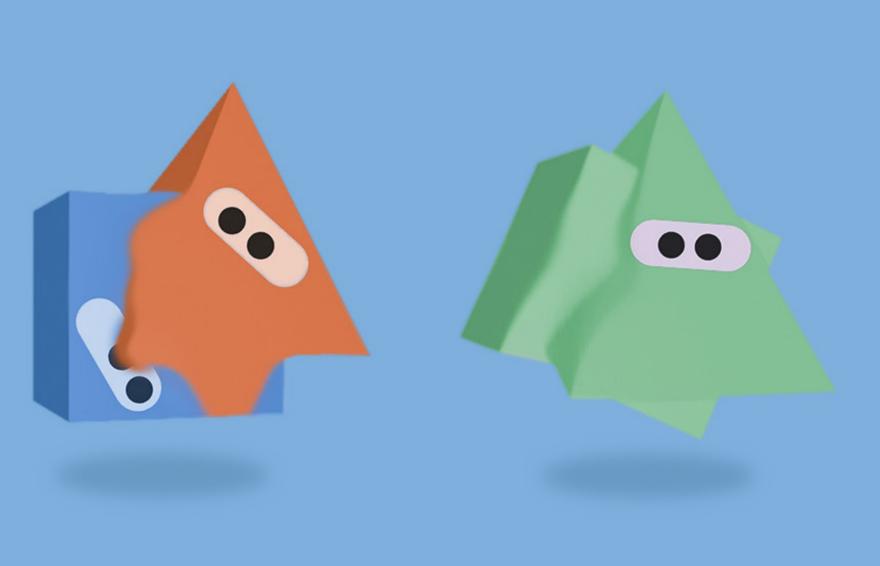


Playvroom



Craig Thiel - PlayVroom

Safety was a big concern with Playvroom. Making our games distinguishable from real live objects was important, while the visor will detect other objects as dangerous. A playable area can also be set to ensure the safety of the child. Both, alerting the parent of the child's activities.







Watch it come to life!







Craig Thiel - Joyful Journeys

One of Joyful Journeys aims was to create positive interactions between passengers. Cards were made, using positive Irish slang that could be passed around, or given to passengers for their own enjoyment.







Craig Thiel – Joyful Journeys

The second goal of Joyful Journeys was to slightly change a stations environment. Installations of changing lights structures would be seen throughout the stations. This simple approach was chosen so that it would not interfere with regular passengers commute or become a hassle over multiple passings.







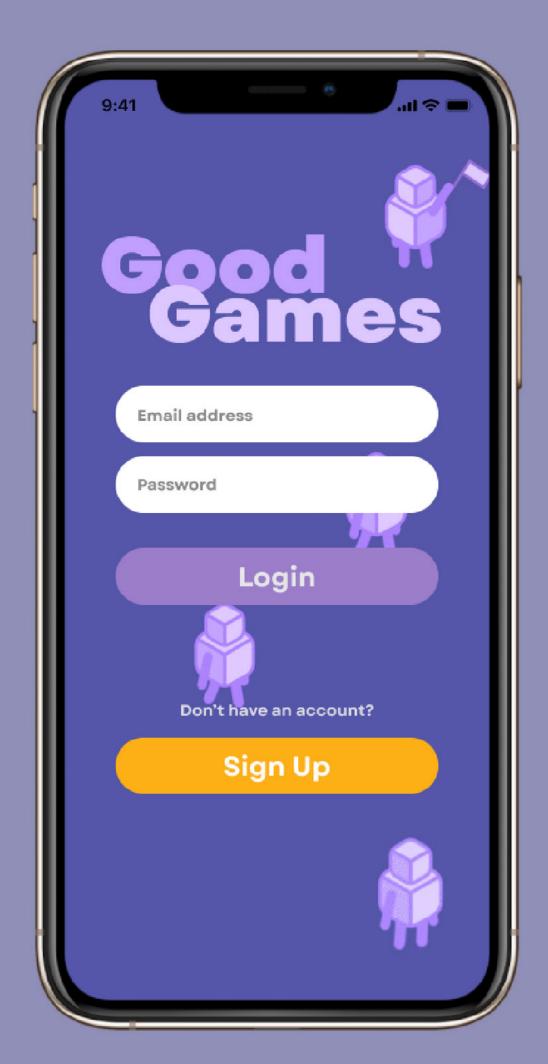
Craig Thiel - Good Games

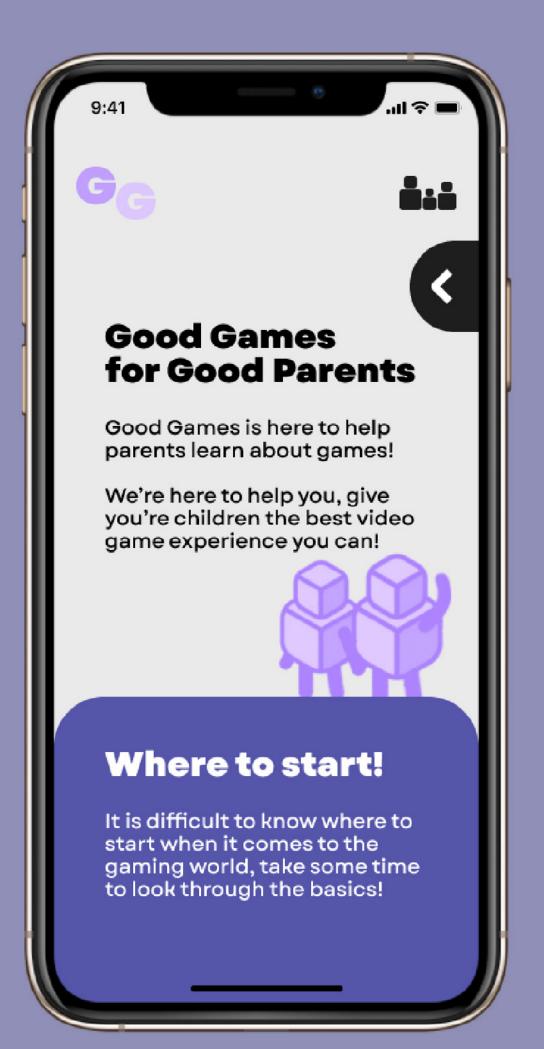
Good Games is a service that gives parents the information they need to learn about video games, and help their children have the best experience they can with video games they are already playing!

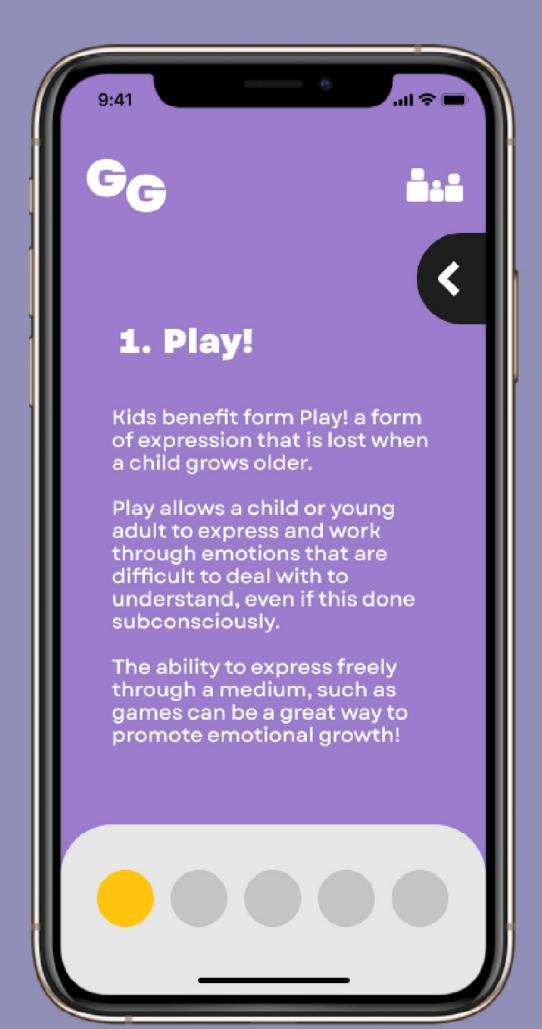
God* * Games

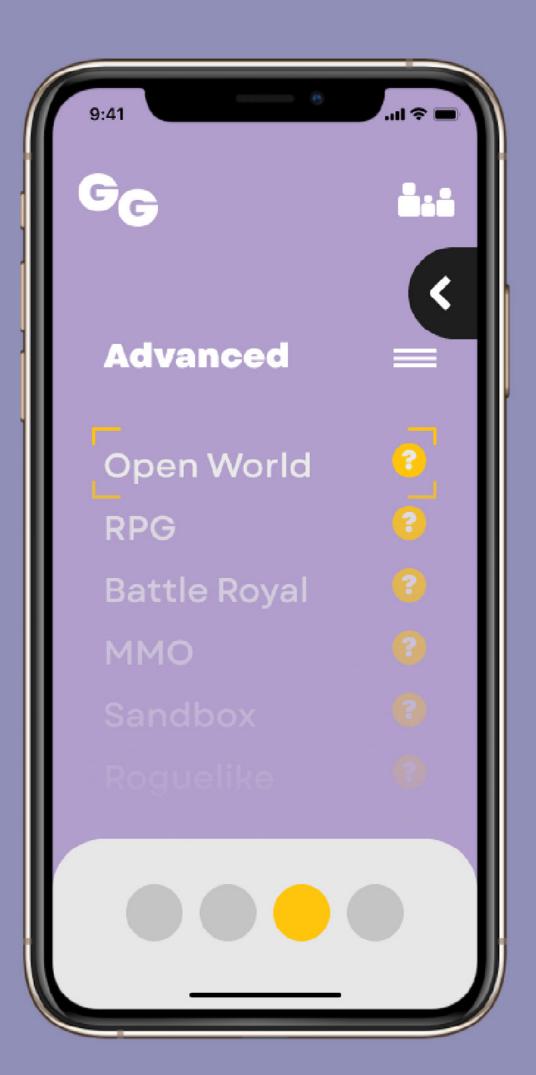


Keep app pages: Sign up, Homepage, Benefits of Video Games, and Game Genres/Terminology.





















Craig Thiel – Portfolio

Thank you!

Contact:

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087 607 5139

Check out more work at:

Instagram: ocraigthiel_design

Behance: ocraigthielpct

Linked In: Craig Thiel